

## Heat-Example with PETSc

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Slide 1

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### Heat Example

- Compute steady temperature distribution for given temperatures on a boundary
- i.e., solve Laplace partial differential equation (PDE)
$$-\Delta u(x,y) = -\left[\frac{\partial^2 u}{\partial x^2}(x,y) + \frac{\partial^2 u}{\partial y^2}(x,y)\right] = 0 \quad \text{on } \Omega \subset \mathbb{R}^2$$
- with boundary condition
$$u(x,y) = \phi(x,y) \quad \text{on } \partial\Omega$$
- area
$$\Omega = [x_{\min}, x_{\max}] \times [y_{\min}, y_{\max}]$$
- Compare:
  - Chap. [6] A Heat-Transfer Example with MPI
  - Explicit time-step integration of the the unsteady heat conduction
$$\frac{\partial u}{\partial t} = \Delta u$$

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Slide 2 / 35

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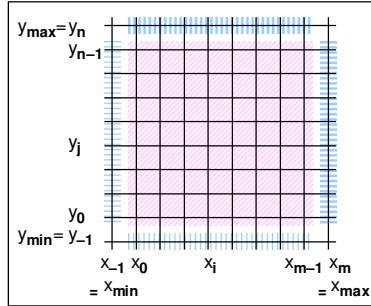
## Discretization

- $x_i = (i+1)h + x_{\min} \quad i = -1, 0, \dots, m-1, m$
- $y_j = (j+1)h + y_{\min} \quad j = -1, 0, \dots, n-1, n$
- same discretization in x and y:  $h = (x_{\max} - x_{\min})/(m+1)$   
 $= (y_{\max} - y_{\min})/(n+1)$
- $u_{i,j} = u(x_i, y_j)$
- Boundaries ( $\partial\Omega$ )
 

$i = -1, \quad j = 0, \dots, n-1$
$i = m, \quad j = 0, \dots, n-1$
$i = 0, \dots, m-1, \quad j = -1$
$i = 0, \dots, m-1, \quad j = n$

 \*)
- Area to be solved ( $\Omega - \partial\Omega$ )
 

$i = 0, \dots, m-1, \quad j = 0, \dots, n-1$
--



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\*) corners are unused

## From PDE to the linear difference equations system

- Differentiation:
 
$$\frac{\partial}{\partial x} u(x_{i+\frac{1}{2}}, y_j) = (u_{i+1,j} - u_{i,j}) / h$$

$$\frac{\partial^2}{\partial x^2} u_{i,j} = (\frac{\partial}{\partial x} u_{i+\frac{1}{2},j} - \frac{\partial}{\partial x} u_{i-\frac{1}{2},j}) / h$$
- $-\Delta u(x,y) = 0$

$$\Rightarrow -u_{i-1,j} - u_{i,j-1} + 4u_{i,j} - u_{i,j+1} - u_{i+1,j} = 0 \quad \text{for } i=0, \dots, m-1, j=0, \dots, n-1$$

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## Boundary conditions in the linear difference equations system

- $-u_{i-1,j} - u_{i,j-1} + 4u_{i,j} - u_{i,j+1} - u_{i+1,j} = 0 \quad \text{for } i=0, \dots, m-1, j=0, \dots, n-1$

⇒ Boundary condition are used in the equations with  $i=0, i=m-1, j=0, j=n-1$ :

$$\begin{aligned}
 i=0, j=0 &\rightarrow +4u_{i,j} - u_{i,j+1} - u_{i+1,j} = u_{-1,0} + u_{0,-1} \\
 i=0, 0 < j < n-1 &\rightarrow -u_{i,j-1} + 4u_{i,j} - u_{i,j+1} - u_{i+1,j} = u_{-1,j} \\
 i=0, j=n-1 &\rightarrow -u_{i,j-1} + 4u_{i,j} - u_{i+1,j} = u_{-1,n-1} + u_{0,n} \\
 0 < i < m-1, j=0 &\rightarrow -u_{i-1,j} + 4u_{i,j} - u_{i,j+1} - u_{i+1,j} = u_{i,-1} \\
 0 < i < m-1, 0 < j < n-1 &\rightarrow -u_{i-1,j} - u_{i,j-1} + 4u_{i,j} - u_{i,j+1} - u_{i+1,j} = 0 \\
 0 < i < m-1, j=n-1 &\rightarrow -u_{i-1,j} - u_{i,j-1} + 4u_{i,j} - u_{i+1,j} = u_{i,n} \\
 i=m-1, j=0 &\rightarrow -u_{i-1,j} + 4u_{i,j} - u_{i,j+1} = u_{m,0} + u_{m-1,-1} \\
 i=m-1, 0 < j < n-1 &\rightarrow -u_{i-1,j} - u_{i,j-1} + 4u_{i,j} - u_{i,j+1} = u_{m,j} \\
 i=m-1, j=n-1 &\rightarrow -u_{i-1,j} - u_{i,j-1} + 4u_{i,j} = u_{m,n-1} + u_{m-1,n}
 \end{aligned}$$

## Matrix notation

- Ordering  
 $i,j = 0,0; 0,1; \dots 0,n-1; 1,0; 1,1; \dots 1,n-1; \dots m-1,0; \dots m-1,n-1$   
 $\Rightarrow \mathbf{I} = 0; 1; \dots n-1; n; n+1; \dots 2n-1; \dots (m-1)n; \dots mn-1$
- Matrix equation:  $Au=\mathbf{b}$

$$A = (A_{ij})_{i=0, mn-1} = \begin{pmatrix} B & -I & & \\ -I & B & -I & \\ & -I & B & \dots \\ & & \dots & \dots & -I \\ & & & & -I & B \end{pmatrix} \in \mathbb{R}^{mn \times mn}$$

$$\text{with } B = \begin{pmatrix} 4 & -1 & & \\ -1 & 4 & -1 & \\ & -1 & 4 & \dots \\ & & \dots & \dots & -1 \\ & & & & -1 & 4 \end{pmatrix} \in \mathbb{R}^{n \times n}, \quad I = \begin{pmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & \dots \\ & & & 1 \end{pmatrix} \in \mathbb{R}^{n \times n}$$

### Matrix notation, continued

- $-\Delta u(x,y) = 0 \Leftrightarrow Au = b$  with

$$i=0, j=0 \rightarrow$$

$$i=0, 0 < j < n-1 \rightarrow$$

$$i=0, j=n-1 \rightarrow$$

$$0 < i < m-1, j=0 \rightarrow$$

$$0 < i < m-1, 0 < j < n-1 \rightarrow$$

$$0 < i < m-1, j=n-1 \rightarrow$$

$$i=m-1, j=0 \rightarrow$$

$$i=m-1, 0 < j < n-1 \rightarrow$$

$$i=m-1, j=n-1 \rightarrow$$

$$u = \begin{pmatrix} u_{0,0} \\ \vdots \\ u_{0,j} \\ \vdots \\ u_{0,n-1} \\ \vdots \\ u_{i,0} \\ \vdots \\ u_{i,j} \\ \vdots \\ u_{i,n-1} \\ \vdots \\ u_{m-1,0} \\ \vdots \\ u_{m-1,j} \\ \vdots \\ u_{m-1,n-1} \end{pmatrix}$$

$$b = \begin{pmatrix} u_{-1,0} + u_{0,-1} \\ \vdots \\ u_{-1,j} \\ \vdots \\ u_{-1,n-1} + u_{0,n} \\ \vdots \\ 0 \\ \vdots \\ u_{i,-1} \\ \vdots \\ 0 \\ \vdots \\ u_{i,n} \\ \vdots \\ u_{m,0} + u_{m-1,-1} \\ \vdots \\ u_{m,j} \\ \vdots \\ u_{m,n-1} + u_{m-1,n} \end{pmatrix}$$

0 ^ n-1  
repeated for

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### Heat example: boundary and solution

- Boundary & Solution:  $u(x,y) = x$  on  $[0,1] \times [0,1]$

- $(u_{ij})_{i=-1,\dots,m, j=-1,\dots,n} =$

$$\begin{matrix} & & & & y \\ & & & & \downarrow \\ \left[ \begin{array}{ccccc} u_{-1,-1} & u_{-1,0} & \dots & u_{-1,n-1} & u_{-1,n} \\ u_{0,-1} & u_{0,0} & \dots & u_{0,n-1} & u_{0,n} \\ \dots & \dots & \dots & \dots & \dots \\ u_{m-1,-1} & u_{m-1,0} & \dots & u_{m-1,n-1} & u_{m-1,n} \\ u_m,-1 & u_{m,0} & \dots & u_{m,n-1} & u_{m,n} \end{array} \right] & := h \cdot \left[ \begin{array}{ccccc} 0 & 0 & \dots & 0 & 0 \\ 1 & 1 & \dots & 1 & 1 \\ \dots & \dots & \dots & \dots & \dots \\ m & m & \dots & m & m \\ m+1 & m+1 & \dots & m+1 & m+1 \end{array} \right] \\ & & & & \uparrow \\ x & & & & \end{matrix}$$

$$\text{with } h = \frac{1}{m+1} = \frac{1}{n+1}$$

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## Example with $n=m=4$ , general boundary

$$\left[ \begin{array}{ccccccccc} 4 & -1 & 0 & 0 & -1 & 0 & 0 & 0 & 0 \\ -1 & 4 & -1 & 0 & 0 & -1 & 0 & 0 & 0 \\ 0 & -1 & 4 & -1 & 0 & 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 4 & 0 & 0 & 0 & -1 & 0 \\ -1 & 0 & 0 & 0 & 4 & -1 & 0 & 0 & -1 \\ 0 & -1 & 0 & 0 & -1 & 4 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 & 0 & -1 & 4 & -1 & 0 \\ 0 & 0 & 0 & -1 & 0 & 0 & -1 & 4 & -1 \\ 0 & 0 & 0 & 0 & -1 & 0 & 0 & -1 & 4 \\ 0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 & 0 & 0 & -1 & 4 & -1 \\ 0 & 0 & 0 & 0 & 0 & 0 & -1 & -1 & 4 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & -1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{array} \right] \cdot \left[ \begin{array}{c} u_{0,0} \\ u_{0,1} \\ u_{0,2} \\ u_{0,3} \\ u_{1,0} \\ u_{1,1} \\ u_{1,2} \\ u_{1,3} \\ u_{2,0} \\ u_{2,1} \\ u_{2,2} \\ u_{2,3} \\ u_{3,0} \\ u_{3,1} \\ u_{3,2} \\ u_{3,3} \end{array} \right] = \left[ \begin{array}{c} u_{-1,0} + u_{0,-1} \\ u_{-1,1} \\ u_{-1,2} \\ u_{-1,3} + u_{0,4} \\ u_{1,-1} \\ 0 \\ 0 \\ u_{1,4} \\ u_{2,-1} \\ 0 \\ 0 \\ u_{2,4} \\ u_{4,0} + u_{3,-1} \\ u_{4,1} \\ u_{4,2} \\ u_{4,3} + u_{3,4} \end{array} \right]$$

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**Example with  $n=m=4$ , with solution & boundary  $u(x,y) := x$**

$$\left[ \begin{array}{cccccccccccc} 4 & -1 & 0 & 0 & -1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ -1 & 4 & -1 & 0 & 0 & -1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 4 & -1 & 0 & 0 & -1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 4 & 0 & 0 & 0 & -1 & 0 & 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 & 4 & -1 & 0 & 0 & -1 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 & -1 & 4 & -1 & 0 & 0 & -1 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 & 0 & -1 & 4 & -1 & 0 & 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & -1 & 0 & 0 & 0 & 4 & -1 & 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 0 & -1 & 0 & 0 & -1 & 4 & -1 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 & -1 & 4 & -1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 & 0 & 4 & -1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 & 0 & -1 & 4 & -1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & 0 & 0 & 0 & -1 & 4 \end{array} \right] \cdot \left[ \begin{array}{c} 0.2 \\ 0.2 \\ 0.2 \\ 0.2 \\ 0.2 \\ 0.4 \\ 0.4 \\ 0.4 \\ 0.4 \\ 0.4 \\ 0.6 \\ 0.6 \\ 0.6 \\ 0.6 \\ 0.6 \\ 0.6 \\ 0.8 \\ 0.8 \\ 0.8 \\ 0.8 \\ 0.8 \end{array} \right] = \left[ \begin{array}{c} 0.0 + 0.2 \\ 0.0 \\ 0.0 \\ 0.0 \\ 0.0 + 0.2 \\ 0.4 \\ 0.4 \\ 0.4 \\ 0.4 \\ 0.4 \\ 0.6 \\ 0.6 \\ 0.6 \\ 0.6 \\ 0.6 \\ 0.6 \\ 0.6 \\ 1.0 + 0.8 \\ 1.0 \\ 1.0 \\ 1.0 \\ 1.0 + 0.8 \end{array} \right]$$

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## Solving heat equation with PETSc \*)

- Initialization of PETSc
- Initialization of matrix **A**
- Initialization of the boundary condition **b**
  - Data: Vector **u** := predefined exact solution  
Vector **b** := boundary condition (RHS)  
Vector **x** := approximate solution computed
  - Initialization of **b, u**:  $b, u$  – see previous slides [heat,  $u(x,y)=x$ ] or with `-random_exact_sol`:  $u$  = random values,  $b := Au$
- Solving **Ax=b**
- Checking the solution  $\text{error\_norm} = \|x - u\|_2$

\*) based on [petsc/src/sles/examples/tutorials/ex2.c](#)

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## Initialization of PETSc

```
21: /* Include "petscsles.h" so that we can use SLES solvers. Note that this file automatically includes:  
    petsc.h      - base PETSc routines      petscvec.h   - vectors  
    petscsys.h   - system routines         petscmat.h   - matrices  
    petscis.h    - index sets            petscksp.h   - Krylov subspace methods  
    petscviewer.h - viewers             petscpc.h    - preconditioners */  
28: #include petscsles.h  
33: int main(int argc,char **args)  
34: {  
35:     Vec          x, b, u; /* approx solution, RHS, exact solution */  
36:     Mat          A;        /* linear system matrix */  
37:     SLES          sles;     /* linear solver context */  
38:     PetscRandom rctx;    /* random number generator context */  
39:      PetscReal norm;     /* norm of solution error */  
40:     int           i,j, I,J, Istart, Iend, ierr, m = 4, n = 4, its;  
41:      PetscTruth flg;  
42:      PetscScalar v, h, one = 1.0, neg_one = -1.0;  
43:     KSP           ksp;      KSPTYPE ksptype; PC pc; PCTYPE pctype;  
45:     PetscInitialize(&argc, &args, (char *)0, help);  
46:     PetscOptionsGetInt(PETSC_NULL,"-m",&m,PETSC_NULL);  
47:     PetscOptionsGetInt(PETSC_NULL,"-n",&n,PETSC_NULL);
```

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## Initialization of matrix A

```
55: /* When using MatCreate(), the matrix format can be specified at runtime.  
Also, the parallel partitioning of the matrix is determined by PETSc at runtime.  
Performance tuning note: For problems of substantial size, preallocation of matrix memory is crucial for  
attaining good performance. Since preallocation is not possible via the generic matrix creation routine  
MatCreate(), we recommend for practical problems instead to use the creation routine for a particular  
matrix format, e.g., MatCreateMPIAIJ() – parallel AIJ (compressed sparse row)  
MatCreateMPISBAIJ() – parallel block AIJ  
See the matrix chapter of the users manual for details. */  
69: MatCreate(PETSC_COMM_WORLD,PETSC_DECIDE,PETSC_DECIDE,m*n,m*n,&A);  
70: MatSetFromOptions(A);  
73: /* Currently, all PETSc parallel matrix formats are partitioned by contiguous chunks of rows  
across the processors. Determine which rows of the matrix are locally owned. */  
77: MatGetOwnershipRange(A,&Istart,&Iend);  
92: for (I=Istart; I<Iend; I++) {  
93:   v = -1.0; i = I/n; j = I - i*n;  
94:   if (i>0) {J = I - n; MatSetValues(A, 1,&I, 1,&J, &v, INSERT_VALUES);}  
95:   if (i<m-1) {J = I + n; MatSetValues(A, 1,&I, 1,&J, &v, INSERT_VALUES);}  
96:   if (j>0) {J = I - 1; MatSetValues(A, 1,&I, 1,&J, &v, INSERT_VALUES);}  
97:   if (j<n-1) {J = I + 1; MatSetValues(A, 1,&I, 1,&J, &v, INSERT_VALUES);}  
98:   v = 4.0; MatSetValues(A,1,&I,1,&I,&v,INSERT_VALUES);  
107: MatAssemblyBegin(A,MAT_FINAL_ASSEMBLY);  
108: MatAssemblyEnd(A,MAT_FINAL_ASSEMBLY);
```

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## Initialization of u, b, x

```
110: /*  
Create parallel vectors.  
– We form 1 vector from scratch and then duplicate as needed.  
– When using VecCreate(), VecSetSizes and VecSetFromOptions()  
in this example, we specify only the  
vector's global dimension; the parallel partitioning is determined at runtime.  
– When solving a linear system, the vectors and matrices MUST  
be partitioned accordingly. PETSc automatically generates  
appropriately partitioned matrices and vectors when MatCreate()  
and VecCreate() are used with the same communicator.  
– The user can alternatively specify the local vector and matrix  
dimensions when more sophisticated partitioning is needed  
(replacing the PETSC_DECIDE argument in the VecSetSizes() statement  
below).  
*/  
126: VecCreate(PETSC_COMM_WORLD,&u);  
127: VecSetSizes(u,PETSC_DECIDE,m*n);  
128: VecSetFromOptions(u);  
129: VecDuplicate(u,&b);  
130: VecDuplicate(b,&x);
```

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## Initializing the values of b (and u)

```
145: PetscOptionsHasName(PETSC_NULL,"-random_exact_sol",&flg);
146: if (!flg) {
    VecGetOwnershipRange(b,&Istart,&Iend);
    h = 1.0 / (m+1);
    for (I=Istart; I<Iend; I++) {
        v = 0; i = I/n; j = I - i*n; h = 1/(m+1);
        if (i==0) v = v + /* u(-1,j): */ h * 0;
        if (i==m-1) v = v + /* u(m,j): */ h * (m+1);
        if (j==0) v = v + /* u(i,-1): */ h * (i+1);
        if (j==n-1) v = v + /* u(i, n): */ h * (i-1);
        if (v != 0) ; VecSetValues(b,1,&I,&v,INSERT_VALUES);
        v = /* u(i, j): */ h * (i+1); VecSetValues(u,1,&I,&v,INSERT_VALUES);
    }
    VecAssemblyBegin(b); VecAssemblyEnd(b);
    VecAssemblyBegin(u); VecAssemblyEnd(u);
}
160: } else {
    PetscRandomCreate(PETSC_COMM_WORLD,RANDOM_DEFAULT,&rctx);
    VecSetRandom(rctx,u); PetscRandomDestroy(rctx);
    MatMult(A,u,b);
}
164: }
167: /* View the exact solution vector if desired */
169: PetscOptionsHasName(PETSC_NULL,"-view_exact_sol",&flg);
170: if (flg) {VecView(u,PETSC_VIEWER_STDOUT_WORLD);}

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Slide 15 / 35 Höchstleistungsrechenzentrum Stuttgart
```



## Solving Ax=b

```
173: /* ----- Create the linear solver and set various options ----- */
177: /* Create linear solver context */
179: SLESCreate(PETSC_COMM_WORLD,&sles);
182: /* Set operators. Here the matrix that defines the linear system
   also serves as the preconditioning matrix. */
185: SLESSetOperators(sles,A,A,DIRECT_NONZERO_PATTERN);
188: /* Set linear solver defaults for this problem (optional).
   - By extracting the KSP (Krylov subspace methods) and PC (Preconditioner) contexts from
     the SLES context, we can then directly call any KSP and PC routines to set various options.
   - The following two statements are optional; all of these parameters could
     alternatively be specified at runtime via SLESSetFromOptions().
   All of these defaults can be overridden at runtime, as indicated below. */
198: SLESGetKSP(sles,&ksp);
199: KSPSetTolerances(ksp,1.e-2/((m+1)*(n+1)),1.e-50,PETSC_DEFAULT,PETSC_DEFAULT);
202: /* Set runtime options, e.g., -ksp_type <type> -pc_type <type> -ksp_monitor -ksp_rtol <rtol>
   These options will override those specified above as long as SLESSetFromOptions()
   is called _after_ any other customization routines. */
208: SLESSetFromOptions(sles);
211: /* ----- Solve the linear system ----- */
214: SLESSolve(sles,b,x,&its);

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Slide 16 / 35 Höchstleistungsrechenzentrum Stuttgart
```



## Printing the solution

```

229: /* Draw solution grid */
233: PetscOptionsHasName(PETSC_NULL,"-view_sol_serial",&flg);
234: if (flg) {VecView( x, PETSC_VIEWER_STDOUT_WORLD); }
236: PetscOptionsHasName(PETSC_NULL,"-view_sol",&flg);
237: if (flg) {
238: PetscScalar *xx;
239: VecGetArray( x, &xx );
240: VecGetOwnershipRange(x,&lstart,&lend);
241: PetscPrintf( PETSC_COMM_WORLD,
242: "Solution Grid (without boundary conditions):\n" );
243: for (l=lstart; l<lend; l++) {
244: i = l/n; j = l - i*n;
245: PetscSynchronizedPrintf( PETSC_COMM_WORLD, "%8.6f ", xx[l-lstart] );
246: if (j == (n-1)) PetscSynchronizedPrintf( PETSC_COMM_WORLD, "\n" );
247: }
248: PetscSynchronizedFlush( PETSC_COMM_WORLD );
249: VecRestoreArray( x, &xx );
}

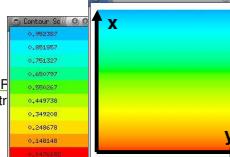
```

## Printing the solution via X Window

```

29: #include petscda.h
251: PetscOptionsHasName(PETSC_NULL,"-view_sol_x",&flg);
252: if (flg) { /* view solution grid in an X window */
253: PetscScalar *xx; DA da;
254: AO ao; Vec x_da; Create
255: DACreate2d(PETSC_COMM_WORLD,DA_NONPERIODIC,DA_STENCIL_STAR,
256: n,m,PETSC_DECIDE,PETSC_DECIDE,1.0,PETSC_NULL,PETSC_NULL,&da);
257: DACreateGlobalVector(da, &x_da); a 2-dimensional vector
258: DAGetAO(da, &ao);
259: VecGetOwnershipRange(x, &lstart, &lend);
260: VecGetArray(x, &xx);
261: for (l=lstart; l<lend; l++) {
262: i = l; AOApplicationToPetsc(ao,1,&i);
263: for (i=1; i<=n; i++) {
264: i = l; AOApplicationToPetsc(ao,1,&i);
265: VecSetValues(x_da, 1, &i, &xx[l-lstart], INSERT_VALUES);
266: }
267: VecRestoreArray(x, &xx);
268: VecAssemblyBegin(x_da); VecAssemblyEnd(x_da);
269: PetscOptionsHasName(PETSC_NULL,"-view_sol_x_da",&flg); Controlling the
270: if (flg) VecView(x_da,PETSC_VIEWER_STDOUT_WORLD); distribution of x_da
271: VecView(x_da, PETSC_VIEWER_DRAW_(PETSC_COMM_WORLD));
272: AODestroy(ao);
273: DADestroy(da);
274: VecDestroy(x_da); View the solution as a
275: }
276: }

```



## Check solution and clean up

```
283: /* Check the error */
285: VecAXPY(&neg_ome,u,x);
286: VecNorm(x,NORM_2,&norm);
287: /* Optional: Scale the norm: norm *= sqrt(1.0/((m+1)*(n+1))); */

290: /* Print convergence information. PetscPrintf() produces a single
   print statement from all processes that share a communicator.
   An alternative is PetscFPrintf(), which prints to a file. */
294: PetscPrintf(PETSC_COMM_WORLD,"Norm of error %A iterations %d\n",norm,its);

297: /* Free work space.
   All PETSc objects should be destroyed when they are no longer needed. */
300: SLESDestroy(sles);
301: VecDestroy(u); VecDestroy(x);
302: VecDestroy(b); MatDestroy(A);

305: /* Always call PetscFinalize() before exiting a program. This routine
   - finalizes the PETSc libraries as well as MPI
   - provides summary and diagnostic information if certain runtime
   options are chosen (e.g., --log_summary). */
310: PetscFinalize();
```

## Program start

```
1: /* Program usage: mpirun -np <procs> ./heat_petsc [-help] [all PETSc options] */

3: static char help[ ] = "Solves a linear system in parallel with SLES: Compute steady \n
4:                      temperature distribution for given temperatures on a boundary.\n
5:                      Input parameters include:\n
6:                      -random_exact_sol : use a random exact solution vector \n
7:                      -view_exact_sol   : write exact solution vector to stdout \n
8:                      -view_sol_serial  : write solution grid to stdout (1 item/line)\n
9:                      -view_sol          : write solution grid to stdout (as matrix) \n
10:                     -view_sol_x -draw_pause 3 : view solution x on a X window \n
11:                     -view_mat_x -draw_pause 3 : view matrix A on a X window \n
12:                     -m <mesh_x>       : number of mesh points in x-direction \n
13:                     -n <mesh_y>       : number of mesh points in y-direction \n";
...
46: PetscInitialize(&argc, &args, (char *)0, help);
```

## Other Options

<code>-help</code>	prints all options
<code>-ksp_type &lt;type&gt;</code>	e.g., cg (Conjugate Gradient), cr (Conjugate Residual), bcgs (BICGSTAB), cgs (Conjugate Gradient Squared), tfqmr (Transpose-Free Quasi-Minimal Residual), bicg (BiConjugate Gradient), qmres (Generalized Minimal Residual)
<code>-ksp_rtol &lt;rtol&gt;</code>	convergence criterion set by the program to $1.e-2/((m+1)*(n+1))$
<code>-pc_type &lt;type&gt;</code>	e.g., bjacobi (Block Jacobi), asm (Additive Schwarz)
<code>-sub_pc_type &lt;type&gt;</code>	e.g., jacobi (Block Jacobi), sor (SOR), ilu (Incomplete LU)
<code>-ksp_monitor</code>	prints an estimate of the $\ell_2$ -norm of the residual at each iteration
<code>-sles_view</code>	prints information on chosen KSP (solver) and PC (preconditioner)
<code>-log_summary</code>	prints statistical data
<code>-options_table</code>	prints all used options
<code>-options_left</code>	prints options table and unused options

## Runtime Script Example, I.

```
1 #! /bin/csh
2 #
3 # Sample script: Experimenting with linear solver options.
4 # Can be used with, e.g., petsc/src/sles/examples/tutorials/ex2.c
5 # or heat_petsc.c
6 #
7 set appl='./heat_petsc'          # path of binary
8 set options=-ksp_monitor -sles_view -log_summary -options_table -options_left
9      -m 10 -n 10'
10 set num='0'
11 foreach np (1 2 4 8)           # number of processors
12   foreach ksptype (gmres bcgs tfqmr) # Krylov solver
13     set pctypes_parallel='bjacobi asm' # parallel preconditioners
14     set pctypes_serial='ilu'          # non-parallel preconditioners
15     if ($np == 1) then
16       set pctype_list="$pctypes_serial $pctypes_parallel"
17     else
18       set pctype_list="$pctypes_parallel"
19     endif
20-49  ... (see next slide)
50   end #for pctype
51 end #for ksptype
52 end #for np
```

## Runtime Script Example, II.

```
10 foreach np (1 2 4 8)          # number of processors
11 foreach ksptype (gmres bcgs tfqmr) # Krylov solver
12   set pctypes_parallel='bjacobi asm' # parallel preconditioners
13   set pctypes_serial='ilu' # non-parallel preconditioners
14   if ($np == 1) then ; set pctype_list="$pctypes_serial $pctypes_parallel"
15   else ; set pctype_list="$pctypes_parallel"
16 endif
17 foreach pctype ($pctype_list)
18   if ($pctype == ilu) then      # non-parallel preconditioner
19     foreach level (0 1 2)       # level of fill for ILU(k)
20       echo ''
21       echo ***** Beginning new run *****
22       echo ''
23       set cmd="mpirun -np $np $appl -ksp_type $ksptype -pc_type $pctype
24           -pc_ilu_levels $level $options"
25       set num=`expr $num + 1`; echo "$num : $cmd"
26       eval $cmd
27     end #for level
28   else                         # parallel preconditioner
29   30-48 ... (see next slide)
30 endif #pctype
31 end #for pctype
32 end #for ksptype
33 end #for np
```

Heat-Example with PETSc Rolf Rabenseifner  
Slide 23 / 35 Höchstleistungsrechenzentrum Stuttgart



## Runtime Script Example, III.

```
20   if ($pctype == ilu) then      # non-parallel preconditioner
21-28 ...
29   else                         # parallel preconditioner
30   foreach subpctype (jacobi sor ilu) # subdomain solver
31     if ($subpctype == ilu) then
32       foreach level (0 1 2) # level of fill for ILU(k)
33         echo ***** Beginning new run *****
34         echo ''
35         set cmd="mpirun -np $np $appl -ksp_type $ksptype -pc_type $pctype
36             -sub_ksp_type preonly -sub_pc_type $subpctype
37             -sub_pc_ilu_levels $level $options"
38         set num=`expr $num + 1`; echo "$num : $cmd"
39         eval $cmd
40       end #for level
41     else
42       echo ***** Beginning new run *****
43       set cmd="mpirun -np $np $appl -ksp_type $ksptype -pc_type $pctype
44           -sub_ksp_type preonly -sub_pc_type $subpctype
45           $options"
46       set num=`expr $num + 1`; echo "$num : $cmd"
47       eval $cmd
48     endif #subpctype
49   end #for subpctype
50 endif #pctype
```

Heat-Example with PETSc Rolf Rabenseifner  
Slide 24 / 35 Höchstleistungsrechenzentrum Stuttgart



## Output Example

```
t3e> setenv PETSC_DIR /usr/local/lib/PETSc ; setenv PETSC_ARCH t3e
t3e> make BOPT=O heat_petsc
t3e> mpirun -np 3 ./heat_petsc -ksp_type cg -m 4 -n 4 -ksp_monitor
      -sles_view -view_sol -log_summary -options_table -options_left
0 KSP Residual norm 1.242025913946e+00
...
6 KSP Residual norm 8.610435306905e-04
7 KSP Residual norm 2.704366376622e-04
KSP Object:
  type: cg
    maximum iterations=10000, initial guess is zero
    tolerances: relative=0.0004, absolute=1e-50, divergence=10000
    left preconditioning
PC Object:
  type: bjacobi
    block Jacobi: number of blocks = 3
KSP Object:(sub_)
  type: preonly
    tolerances: relative=1e-05, absolute=1e-50,
    left preconditioning
PC Object:(sub_)
  type: ilu
    ILU: 0 levels of fill
    ILU: max fill ratio allocated 1
    ILU: tolerance for zero pivot 1e-12
...
Heat-Example with PETSc   Rolf Rabenseifner
Slide 25 / 35   Hochleistungsrechenzentrum Stuttgart
```

**Solved !!!**

Solution Grid (without boundary conditions):			
0.199977	0.199891	0.199995	0.199985
0.400010	0.400072	0.400007	0.399864
0.600126	0.600078	0.599905	0.599989
0.800019	0.799936	0.799993	0.800014

Norm of error 0.000269002 iterations 7

	Max	Max/Min	Avg	Total
Time (sec):	7.033e-02	1.01369	6.971e-02	
Objects:	4.100e+01	1.00000	4.100e+01	
Flops:	1.071e+03	1.28571	9.370e+02	2.811e+03
Flops/sec:	1.523e+04	1.26883	1.343e+04	4.030e+04

H L R I S

## Makefile

```
ALL: heat_petsc

CFLAGS      =
FFLAGS      =
CPPFLAGS   =
FPPFLAGS   =

include ${PETSC_DIR}/bmake/common/base

heat_petsc: heat_petsc.o chkopts
<TAB> -${CLINKER} -o heat_petsc heat_petsc.o ${PETSC_SNES_LIB}
<TAB> ${RM} heat_petsc.o
```

## Installation

- Set the environmental variable PETSC\_DIR to the full path of the PETSc home directory, for example:  
`setenv PETSC_DIR /home/username/petsc-2.1.3`
- Set the environmental variable PETSC\_ARCH, which indicates the architecture on which PETSc will be configured. For example, use  
`setenv PETSC_ARCH solaris_gnu`  
`setenv PETSC_ARCH '$PETSC_DIR/bin/petscarch'`
- In the PETSc home directory, type  
`make BOPT=g all >& make_log`  
to build a debugging version of the PETSc or  
`make BOPT=O all >& make_log`  
to build optimized version of the PETSc libraries.

## Customized installation

Under the following circumstances it might be necessary to customize your installation of PETSc:

- packages like BLAS or Lapack are not installed in the default directories
- you want to use additional packages like Matlab or BlockSolve
- you want to use special compiler or linker options

## Customized installation

The PETSc Makefile System is located in \${PETSC\_DIR}/bmake.  
This directory has subdirectories for each supported platform.  
If you want to customize your installation you have  
to edit the following files:

- \${PETSC\_DIR}/bmake/\${PETSC\_ARCH}/**packages**
  - locations of all needed packages
- \${PETSC\_DIR}/bmake/\${PETSC\_ARCH}/**variables**
  - definitions of compilers, linkers, etc.

## Example - /bmake/linux/packages

```
# $Id: packages,v 1.63 2001/10/10 18:50:03 balay Exp $  
# This file contains site-specific information. The definitions below  
# should be changed to match the locations of libraries at your site.  
# The following naming convention is used:  
# XXX_LIB - location of library XXX  
# XXX_INCLUDE - directory for include files needed for library XXX  
# Location of BLAS and LAPACK.  
# See ${PETSC_DIR}/docs/installation.html for information on  
# retrieving them.  
# BLASLAPACK_LIB = -L/home/petsc/software/blaslapack/linux  
#                   -Iflapack -Iblas  
BLASLAPACK_LIB = -L/home/petsc/software/mkl_linux/LIB  
                  -Imkl32_lapack -Imkl32_def -Ipthread  
#  
# Location of MPI (Message Passing Interface) software  
#  
MPI_HOME        = /home/petsc/software/mpich-1.2.0/linux  
MPI_LIB         = -L${MPI_HOME}/lib -lmpich  
MPI_INCLUDE     = -I${MPI_HOME}/include  
MPIRUN          = ${MPI_HOME}/bin/mpirun -machinefile  
                  ${PETSC_DIR}/maint/hosts.local
```

## Example - /bmake/linux/packages

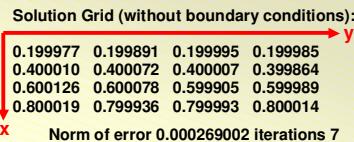
```
# -----  
# Locations of OPTIONAL packages. Comment out those  
# you do not have.  
# -----  
# Location of X-windows software  
X11_INCLUDE      =  
X11_LIB          = -L/usr/X11R6/lib -lX11  
PETSC_HAVE_X11   = -DPETSC_HAVE_X11  
# Location of MPE  
# If using MPICH version 1.1.2 or higher use the flag  
#DPETSC_HAVE_MPE_INITIALIZED_LOGGING  
#MPE_INCLUDE     = -I/home/petsc/mpich-1.1.1/mpe  
#MPE_LIB          = -L/home/petsc/mpich-1.1.1/lib/LINUX/ch_p4  
                   -lmpme -lmpmpich  
#MPE_INCLUDE     =  
#MPE_LIB          = -L${MPI_HOME}/lib -lmpme  
#PETSC_HAVE_MPE   = -DPETSC_HAVE_MPE
```

Heat-Example with PETSc Rolf Rabenseifner  
Slide 31 / 35 Höchstleistungsrechenzentrum Stuttgart

H L R I S

## Summary

- Heat equation, PDE:  $-\Delta u(x,y) = 0$  on  $\Omega \subset \mathbb{R}^2$  with  $\Omega = [x_{\min}, x_{\max}] \times [y_{\min}, y_{\max}]$
- Boundary condition:  $u(x,y)$  given on  $\partial\Omega$
- Discretization:  $-u_{i-1,j} - u_{i,j-1} + 4u_{i,j} - u_{i,j+1} - u_{i+1,j} = 0$  for  $i=0..m-1, j=0..n-1$
- 4 Boundaries:  $i=-1, i=m, j=-1, j=m$
- New ordering:  $(i,j)_{i=0..m-1, j=0..n-1} \rightarrow \mathbb{I} = 0..mn-1$
- Matrix equation:  $\mathbf{A}\mathbf{u} = \mathbf{b}$ ,  $\mathbf{A}$ =sparse matrix,  $\mathbf{b}$ =based on  $u$  on  $\partial\Omega$ ,  $\mathbf{u}$ =solution on  $\Omega - \partial\Omega$
- Example with  $n=m=4$ , with solution & boundary  $\mathbf{u}(x,y) := \mathbf{x}$
- Linear Equation Solver (SLES) with PETSc
  - [MatSetValues](#)( $\mathbf{A}, 1, \&\mathbb{I}, 1, \&\mathbf{j}, \&\mathbf{v}, \text{INSERT_VALUES}$ );
  - [VecSetValues](#)( $\mathbf{b}, 1, \&\mathbb{I}, \&\mathbf{v}, \text{INSERT_VALUES}$ );
  - [SLESSetOperators](#)( $\text{sles}, \mathbf{A}, \mathbf{A}, \text{DIFFERENT_NONZERO_PATTERN}$ );
  - [SLESSolve](#)( $\text{sles}, \mathbf{b}, \mathbf{x}, \&\text{its}$ );  $\rightarrow \mathbf{x}$  is the solution vector, ordered with  $\mathbb{I} = 0..mn-1$
  - printing  $\mathbf{x}$  in ordering  $(i,j)_{i=0..m-1, j=0..n-1}$  ([transposed](#))
- [mpirun -np 3 ./heat\\_petsc -ksp\\_type cg -m 4 -n 4 -ksp\\_monitor -sles\\_view -view\\_sol -log\\_summary -options\\_table -options\\_left](#)
- Solved !!!

Solution Grid (without boundary conditions):  


0.199977	0.199891	0.199995	0.199985
0.400010	0.400072	0.400007	0.399864
0.600126	0.600078	0.599905	0.599989
0.800019	0.799936	0.799993	0.800014

  
 Norm of error 0.000269002 iterations 7

Heat-Example with PETSc  
Slide 32 / 35

H L R I S

## Practical

- Test the `heat_petsc` example:
  - `cd ~/PETSC/#nr`
  - `mpirun -np 4 ./heat_petsc`
  - `mpirun -np 4 ./heat_petsc -wrong_option -options_left`
  - `mpirun -np 4 ./heat_petsc -ksp_monitor -view_mat_x -draw_pause 3 -op...`
  - `mpirun -np 4 ./heat_petsc -sles_view -view_sol -view_sol_x -draw_pause 3`
- Which is default KSP? / Compare the execution time:
  - `mpirun -np 4 ./heat_petsc -m 300 -n 300 -log_summary -options_left`
  - `mpirun -np 4 ./heat_petsc -m 300 -n 300 -ksp_type cg -log_summary -op...`
  - `mpirun -np 4 ./heat_petsc -m 300 -n 300 -ksp_type cr -log_summary ...`
  - `mpirun -np 4 ./heat_petsc -m 300 -n 300 -ksp_type bcgs -log_summary ...`
- Calculate Speeup of CG:
  - `mpirun -np 1 ./heat_petsc -m 300 -n 300 -ksp_type cg -log_summary ...`
  - `mpirun -np 16 ./heat_petsc -m 300 -n 300 -ksp_type cg -log_summary ...`
- If you want to compile:
  - `cp ..../source/heat_petsc.c ..../source/Makefile ./`
  - `setenv PETSC_DIR ... or export PETSC_DIR=...`
  - `setenv PETSC_ARCH ... or export PETSC_ARCH=...`
  - `make BOPT=O heat_petsc`

Heat-Example with PETSc Rolf Rabenseifner  
Slide 33 / 35 Höchstleistungsrechenzentrum Stuttgart

H L R I S

## Results for `heat_petsc` (300x300) – time

