

THEORY IV

F90 COMPILER:

***The most
important
switches***

Important switches

F90 and C++

- C **aopt** (only C++) aggressive vectorization and optimization (e.g. netcdf)
- C **hopt** Full use of vectorization and optimization
- C **vopt** Standard use of vectorization and optimization
- C **sopt** Full use of optimization in scalar code
- C **vsafe** Very safe use of vectorization and optimization
- C **ssafe** Safe use of optimization in scalar code
- C **noopt** (only C++) almost all optimizations and vectorization are suppressed
- C **debug** No vectorization and optimization at all

Important switches F90

- c *compile only*
- ew *Define basic storage unit as 8 bytes*
- eC *Enable runtime array bounds checking*
- Ep *Invoke Preprocessing*
- EP *-Ep + save intermediate files*
- f0 *standard fixed format*
- f3 *extended fixed format*
- f4 *standard free format*
- ftrace *flow trace profiling*
- g *Generate program debugging tables*
- p *Enable Profiling*

Word-Length

Please have always in mind

	Real	Real*4	Integer
Cray	8	8	8
SX-6/8	4	4	4
SX-6/8 (-ew)	8	8	8
SX-6/8(dbl4)	8	8	4
Workstation	4	4	4
WS (-r8)	8	4	4

Out of bounds references?

- f90 -eC
 - ‘array bounds checking’ enabled
- f90 -eC -Cvsafe
 - because otherwise:

```
real a(n,m)
...
Do j = 1, m
  do i = 1, n
    a(i,j) = 0.0
  end do
end do
```

Collapse



```
real a(n,m)
...
do i = 1, n*m
  a(i,1) = 0.0
end do
...
```

Important switches F90

-P static	<i>Enable only vector processing (Default)</i>
-P auto	<i>Enable automatic parallel processing (not OpenMp)</i>
-P openmp	<i>Enable OpenMP parallel processing</i>
-P multi	<i>Enable parallel processing (local data allocated in task data memory)</i>
-P stack	<i>Enable parallel processing (local data allocated on stack)</i>
<i>-pvctl vsqrt/novsqrt</i>	<i>Hardware/Software Square Root on SX-8 (default: vsqrt)</i>

Important switches F90

pi		Specifies that the procedure inline function be used.
	auto	(default) Specifies automatic expansion.
	noauto	Specifies explicit inline expansion.
	line=<i>n</i>	Specifies the maximum number of lines (<i>n</i>) in a procedure for which automatic inline expansion is performed. The default value is 50.
	nest=<i>n</i>	Indicates that a procedure call is nested. The range of procedure subject to automatic inline expansion is limited by nesting level (<i>n</i>). The default level is 1.
	exp=<i>routine-name</i> [, <i>routine-name</i> ...]	Specifies that the specified routine name is expanded inline regardless of the specification of automatic expansion.
	noexp=<i>routine-name</i> [, <i>routine-name</i> ...]	Specifies that the specified routine name is not expanded inline regardless of the specification of automatic expansion.
	rexp=<i>routine-name</i> [, <i>routine-name</i> ...]	Specifies that the specified routine name, which is called nested expansion, is expanded inline regardless of the specification of automatic expansion.
	expin= { <i>directory-name</i> <i>file-name</i> } [, { <i>directory-name</i> <i>file-name</i> }]	Specifies that the routine, which is expanded inline, is in the specified file or in Fortran source program files under the specified directory.

- A Specifies to operate the automatic precision expansion function. (The options `-e w`, `-float2` are ignored)
- `dbl` Specifies the precision expansion as `R(4)→R(8)`, `R(8)→R(16)`, `C(4)→C(8)`, and `C(8)→C(16)`.
 - `dbl4` Specifies the precision expansion as `R(4)→R(8)`, and `C(4)→C(8)`.
 - `dbl8` Specifies the precision expansion as `R(8)→R(16)`, and `C(8)→C(16)`.
 - `idbl` Specifies the precision expansion as `R(4)→R(8)`, `R(8)→R(16)`, `C(4)→C(8)` and `C(8)→C(16)`.
However, a variable or a constant with kind type parameter is not applied the precision expansion.
 - `idbl4` Specifies the precision expansion as `R(4)→R(8)` and `C(4)→C(8)`.
However, a variable or a constant with kind type parameter is not applied the precision expansion.
 - `idbl8` Specifies the precision expansion as `R(8)→R(16)` and `C(8)→C(16)`.
However, a variable or a constant with kind type parameter is not applied the precision expansion.
- NA Specifies not to operate the automatic precision expansion function. (default)

Listing options

- `-Wf" ... "`
 - Because it is passed to the compile phase
- `-L fmtlist` *formatted list*
- `-L transform` *transformations*
- `-L map` *reference listing*
- `-L summary` *detailed options used*
- Combine them!: `-L fmtlist transform ...`

Optimization options F90

Sometimes `-C hopt` leads to problems. Then go back to `-C vopt` or

- try to identify the routine and
- switch off specific optimizations for this routine:

With `-C hopt` (default):

- | | |
|--------------------------|--|
| <code>-i</code> | inline intrinsic functions (default!) |
| <code>-O nodiv</code> | Division may not be changed (rec. multiplication) |
| <code>-O nomove</code> | Disable automatic movement of invariants outside of loop |
| <code>-O nounroll</code> | Disable automatic unrolling |
| ... | |
| ... | |
| ... | |

OpenMP - Linkage with Fortran

```
f90 -Popenmp -c a.f
```

```
c++ -Popenmp -c b.cc
```

```
c++ -Popenmp -f90lib a.o b.o
```

```
f90 -Popenmp -c -ew a.f
```

```
c++ -Popenmp -c b.cc
```

```
c++ -Popenmp -f90libew a.o b.o
```

OpenMP - Runtime

Use Following Runtime Environment Variables

```
#!/bin/ksh  
  
export OMP_NUM_THREADS=8  
export F_PROGINF=DETAIL  
  
openmp.x
```

ftrace and parallel execution

- single tasking:

PROG.UNIT	FREQUENCY	EXCLUSIVE TIME [sec] (%)	AVER.TIME [msec]	MOPS	MFLOPS	V.OP RATIO	AVER. V.LEN	I-CACHE MISS	O-CACHE MISS	BANK CONF
vdiff	30960	52.098 (13.5)	1.683	7997.0	3544.1	99.46	248.8	0.8383	0.2774	0.4611
progexp	720	46.437 (12.0)	64.496	7341.0	3389.2	97.90	121.0	2.1296	0.1366	0.0000
...										

- multi 4 processors:

PROG.UNIT	FREQUENCY	EXCLUSIVE TIME [sec] (%)	AVER.TIME [msec]	MOPS	MFLOPS	V.OP RATIO	AVER. V.LEN	I-CACHE MISS	O-CACHE MISS	BANK CONF
vdiff	30960	54.823 (12.9)	1.771	7600.4	3367.9	99.46	248.8	0.9858	0.3081	0.4892
-micro1	7952	14.175 (3.3)	1.783	7577.9	3358.2	99.46	249.7	0.2498	0.0765	0.1239
-micro2	7806	13.841 (3.3)	1.773	7583.0	3360.1	99.46	248.5	0.2478	0.0775	0.1232
-micro3	7786	13.771 (3.2)	1.769	7588.5	3362.3	99.46	248.1	0.2506	0.0788	0.1231
-micro4	7416	13.036 (3.1)	1.758	7656.1	3392.6	99.46	248.8	0.2377	0.0753	0.1191
progexp	2880	50.762 (11.9)	17.626	6818.4	3146.6	97.79	121.1	2.6227	0.6504	0.0000
-micro1	720	12.650 (3.0)	17.570	6877.1	3173.1	97.79	121.1	0.6162	0.0409	0.0000
-micro2	720	12.753 (3.0)	17.713	6762.8	3121.0	97.79	121.1	0.6526	0.3125	0.0000
-micro3	720	12.656 (3.0)	17.578	6816.6	3145.8	97.79	121.1	0.6735	0.1455	0.0000
-micro4	720	12.702 (3.0)	17.642	6817.7	3146.6	97.79	121.1	0.6805	0.1514	0.0000
...										

How to compile MPI-model

```
mpif90 mpicode.f90 -o mpicode
```

or (crosscompiler)

```
sxmpif90 mpicode.f90 -o mpicode
```

Don't link with `-lmpi` or include anything related to mpi, it is not necessary!

How to run a MPI-model

```
mpirun -np 2 a.out (arg1) (arg2)
```

```
mpirun -np 2 host1 -np 3 host2 a.out (arg1) (arg2)
```

or

```
mpiexec -n ...
```

MPIPROGINF=DETAIL

How to run a MPI-model with configuration file

```
mpirun [options] { -f | -machinefile } <configuration-file-name>
```

How to run a MPI-model with configuration file

```
mpirun -f sx.conf
```

sx.conf:

```
-h sx6 -p 1 -e coupler.x
```

```
-h sx6 -p 1 -e appl4.x
```

```
-h sx6 -p 1 -e appl2.x
```

```
-h sx6 -p 1 -e appl1.x
```

```
-h sx6 -p 1 -e appl3.x
```

MPI Tracing

MPI Procedure Tracing Facility

Use `-mpitrace`
one can see the following information.

- which MPI procedure is called
- MPI process rank calling the MPI procedure
- entering and returning to/from MPI procedure

MPI: result of mpitrace

```
cs17 % doit 2
Starting MPI_Init...
Starting MPI_Init...
Starting MPI_Init...
Starting MPI_Init...
[0,0] Ending MPI_Init
[0,2] Ending MPI_Init
[0,1] Ending MPI_Init
[0,3] Ending MPI_Init
[0,1] Starting MPI_Comm_size...
[0,1] Ending MPI_Comm_size
[0,1] Starting MPI_Comm_rank...
[0,1] Ending MPI_Comm_rank
[0,0] Starting MPI_Comm_size...
[0,1] Starting MPI_Barrier...
[0,0] Ending MPI_Comm_size
[0,0] Starting MPI_Comm_rank...
[0,0] Ending MPI_Comm_rank
PIP: number of processors: 4
[0,0] Starting MPI_Barrier...
[0,3] Starting MPI_Comm_size...
[0,3] Ending MPI_Comm_size
[0,3] Starting MPI_Comm_rank...
[0,3] Ending MPI_Comm_rank
[0,2] Starting MPI_Comm_size...
[0,3] Starting MPI_Barrier...
[0,2] Ending MPI_Comm_size
[0,2] Starting MPI_Comm_rank...
[0,2] Ending MPI_Comm_rank
[0,2] Starting MPI_Barrier...
[0,1] Ending MPI_Barrier
```

MPI Communication Information

Compile with

-mpiprof

Use Environment Variable

MPICOMMINF=(NO/YES/ALL)

MPI Communication Information:

Real MPI Idle Time (sec)	:	0.006 [0,0]	0.009 [0,1]	0.007
User MPI Idle Time (sec)	:	0.006 [0,0]	0.008 [0,1]	0.007
Total real MPI Time (sec)	:	0.047 [0,0]	0.068 [0,1]	0.058
Send count	:	9 [0,0]	9 [0,0]	9
Recv count	:	9 [0,0]	9 [0,0]	9
Barrier count	:	14 [0,0]	14 [0,0]	14
Bcast count	:	1 [0,0]	1 [0,0]	1
Reduce count	:	0 [0,0]	0 [0,0]	0
Allreduce count	:	0 [0,0]	0 [0,0]	0
Scan count	:	0 [0,0]	0 [0,0]	0
Exscan count	:	0 [0,0]	0 [0,0]	0
Redscat count	:	0 [0,0]	0 [0,0]	0
Gather count	:	0 [0,0]	0 [0,0]	0
Gatherv count	:	0 [0,0]	0 [0,0]	0
Allgather count	:	0 [0,0]	0 [0,0]	0
Allgatherv count	:	0 [0,0]	0 [0,0]	0
Scatter count	:	0 [0,0]	0 [0,0]	0
Scatterv count	:	0 [0,0]	0 [0,0]	0
Alltoall count	:	0 [0,0]	0 [0,0]	0
Alltoallv count	:	0 [0,0]	0 [0,0]	0
Alltoallw count	:	0 [0,0]	0 [0,0]	0
Number of bytes sent	:	4088 [0,0]	4088 [0,0]	4088
Number of bytes recv	:	4088 [0,0]	4088 [0,0]	4088
Put count	:	0 [0,0]	0 [0,0]	0
Get count	:	0 [0,0]	0 [0,0]	0
Accumulate count	:	0 [0,0]	0 [0,0]	0
Number of bytes put	:	0 [0,0]	0 [0,0]	0
Number of bytes got	:	0 [0,0]	0 [0,0]	0
Number of bytes accum	:	0 [0,0]	0 [0,0]	0

[0,0] Ending MPI_Finalize

- S Generate Assembly listing

```
ident "FORTRAN90/SX Rev 290"
ident "'-S'"
ident "quiz1.f90"
# Data section ordering define
  data
  align 16
# ===== Begin MAIN__ =====
# === BSS SECTION ===
# == UNINIT LOCAL AREA ==
  bss  __.1.MAIN__.RTP.INTF_AREAPACKET, 0x0000001c0, 16
  bss  __.1.MAIN__.LOCALSTATIC.c, 0x000000190, 8
  bss  __.1.MAIN__.LOCALSTATIC.b, 0x000000190, 8
  bss  __.1.MAIN__.LOCALSTATIC.a, 0x000000190, 8
  set  .2.1.2spill_p, 0x000000130
# === TEXT SECTION ===
# == LINKAGE AREA ==
  text
  align 128
.3.H.LK.MAIN_:
using .3.H.LK.MAIN_, $s4
.2.1.2H.LK_p.1:
  llong 0xffffffffffffffff
  long  .3.H.CD.MAIN_- .3.H.LK.MAIN_
  long  25
  llong 0x0
  llong .3.H.TB.MAIN_
  rlong 7,0
```

F90 Compiler Directives

Repeat the most important directives

F90 Compiler Directives Collapse

```
do i=1,n
  do j=1,m
    a(i,j)=b(i,j)+c(i,j)*x
  end do
end do
```

Tuned

```
do i=1,n*m
  a(i,1)=b(i,1)+c(i,1)*x
end do
```

F90 Compiler Directives

-Wf,-L fmtlist summary map transform

```
!CDIR COLLAPSE
W _____ do i=1,n
|           | _____ do j=1,m
|           | _____ a(i,j)=b(i,j)+c(i,j)*x
|           | _____ end do
|           | _____ end do
W _____ end do
```

Compiler directives F90: LOOPCHG

Example: $n \gg m$

```

|_____ do i=1,n
|v_____ do j=1,m
|         a(i,j) = b(i,j)+m(j)
|         end do
|v_____ end do
|_____ end do
```

Compiler directives F90: LOOPCHG

```
!CDIR LOOPCHG
X  _____ do i=1,n
  | _____ do j=1,m
  |           a(i,j) = b(i,j)+m(j)
  | _____ end do
X  _____ end do
```

But: Look for bank conflicts in PROGINF,
if you do it manually

Compiler directives F90: UNROLL

```

_____ do j=1,100
      ... any stuff which prevents vectorization
V_____ do i=1,n
      |      a(i) = a(i) + b(i,k) * c(k,j)
V_____ end do
_____ end do
```

Unrolling an outer loop that is not vectorized is generally effective, especially if it reduces the number of references to a memory area

Compiler directives F90: UNROLL

Example: Unroll by 2

```
!CDIR UNROLL=2
_____ do j=1,99,2
|_____ do i=1,n
|_____ a(i) = a(i) + b(i,k) * c(k,j) + b(i,k)*c(k,j+1)
|_____ end do
v_____ end do
_____ end do
```

The load count and store count of $a(i)$ and the load count of $b(i,k)$ is halved by unrolling

Compiler directives F90: NODEP

```
+—— DO J=1,N  
|  
|      X(J-1)=X(JW)*Y(J)  
S      JW=JW+1  
—— END DO
```

Investigate the values of JW
e.g with print the values in a list and look for duplicate indices

Optimization options F90

Please refer to

FORTRAN90/SX - Programmers Guide
Chapter 10 contains very useful informations

F90-Compiler Runtime Environment Variables

```
F_FILEINF=(YES/DETAIL/NO)  
F_PROGINF=(YES/DETAIL/NO)  
F_FTRACE=(YES/NO)  
F_EXPRCW=unitnumber (>2 GB uniform. output)*  
F_FMTBUF=num (num bytes, 32 kbytes)  
F_SETBUF=n kbytes (128 kbytes)
```

*Record Control Word is 8 byte storage
Additional Env. Var. in your handbook

COMPILER:

***Investigation
for correctness***

Investigation of Correctness

- `f90 -Cdebug`
- `f90 -eC` (array bounds checking)
- `f90 -eC -Cvsafe`
- `f90 -Pstack` (default is `-Pstatic`)
- `f90 -Pstack -Wf"-init stack=nan heap=nan"`
- `sxc++ -init stack=nan`
- `sxc++ -g`

Code doesn't run (well?): f90 -Cdebug

- often already helps
 - switches off all optimisations
 - if it works: *not necessarily a compiler bug!*
- No core dump?
 - Nothing is worse than a code that runs but produces wrong results!
 - small test case!
 - 'trusted' reference output

Out of bounds references?

- f90 -eC
 - 'array bounds checking' enabled
- f90 -eC -Cvsafe
 - because otherwise:

```
real a(n,m)
...
do j = 1, m
  do i = 1, n
    a(i,j) = 0.0
  end do
end do
```



```
real a(n,m)
...
do i = 1, n*m
  a(i,1) = 0.0
end do
...
```

Out of bounds references?

```
cs24 % a.out
      * 240 Subscript error  array=a size=100 subscript=101 eln=4
PROG=ec_test E
LN=4(400000908)
cs24 %
```

Variables initialised?

Second example

- Typo on common block

```
common / .. / retv, valueu
real a(n,m)
do j = 1, m
  do i = 1, n
    retv = retv + a(i,j)
  end do
end do
retv = max( retv, value )
value = retv
```

- Use implicit none
- FORTRAN include files!

Variables initialised?

The ultimate test

- `f90 -Pstack -Wf"-init stack=nan heap=nan"`
 - everything is initialised with the IEEE NaN
 - especially every local variable and array on call to a subroutine!
- Some overhead!
 - Do not use this for production
- for common blocks and other static data:
 - add to above: `-Wl"-f nan"`

C++ COMPILER:

***The most
important
switches***

C++ COMPILER:

***Replaces also the
C-Compiler !***

C++ Compiler

C according to ANSI/ISO 9899:1990[1992], ISO/IEC 9899:1992 und ISO/IEC 9899:1990/Amd.1:1995 are supported,

C++ Compiler is compliant with ISO/IEC 14882-1998 and ISO/IEC 9899-1999

C++ - Compiler

2.2.3 Inlining Options

```
-dir { inline | noinline }  
-pi { auto | noauto }  
  { inline | noinline }  
  max_depth=n (default: max_depth=2)  
  max_size=n (default: max_size=50)
```

Table 2-4 Inlining Options

Option	Suboption	Description	Default
-dir	[no]inline	Inlining directive options are [not] validated.	noinline
-pi		Enables inlining functions.	
	[no]auto	Enable[Disable] automatic inlining.	noauto
	[no]inline	inline specifiers in a C++ source program are [not] effective. This option is effective in the C++ mode.	inline
	max_depth= <i>n</i>	Specifies the level of functions to be inlined automatically from the bottom of the calling. This suboption is effective when -pi, auto is specified.	2
	max_size= <i>n</i>	Specifies the size of intermediate representation of functions to be inlined automatically. This suboption is effective when -pi, auto is specified.	50

C++ - Compiler

Chapter 2 Compiler Options

2.1 Option Category

2.2 Options

2.2.1 Overall Options

2.2.2 Vector/Scalar Optimization Options

2.2.3 Inlining Options

2.2.4 Parallelization Options

2.2.5 Code Generation Options

2.2.6 Language Options

2.2.7 Performance Measurement Options

2.2.8 Debug Options

2.2.9 Preprocessor Options

2.2.10 Message Options

2.2.11 Linker Options

2.2.12 Directory Options

2.3 Predefined Macros



C++ - Compiler

2.2.6 Language Options

```
{ -Xp | -Xa | -Xc | -Xkr }  
-K { const_string_literals | noconst_string_literals }  
{ exceptions | noexceptions }  
{ new_for_init | old_for_init }  
{ restrict | norestrict }  
{ rtti | nortti }  
{ unsigned_char | signed_char }  
{ using_std | nousing_std }  
-T { auto | noauto }  
{ none | all | used | local }  
implicit_include  
Table 2-7 Language Options
```

Option	Description	Default
<u>-Xp</u>	C++ mode. Enables compilation and linking of C++.	default
<u>-Xa</u>	ANSI C mode. Enables compilation and linking of C rather than C++.	-
<u>-Xc</u>	Strict ANSI C mode. Enables compilation and linking of C rather than C++.	-
<u>-Xkr</u>	K&R C mode. Enables compilation and linking of C rather than C++.	-

Important switches C++

<code>-c</code>	<i>compile only</i>
<code>-f90lib</code>	<i>Link with FORTRAN90/SX runtime libraries</i>
<code>-math</code>	<i>Use mathematical intrinsic functions</i>
	<i>vector Use vector versions</i>
	<i>scalar Use scalar versions</i>
<code>-over2g</code>	<i>Enable structures/arrays/classes/unions > 2GB</i>
<code>-restrict=</code>	<i>Enable optimization and vectorization of loops with pointers and pointer references</i>
	<i>all</i>

C++ - Compiler

Option	Suboption	Description	Default
-dir	[no]inline	Inlining directive options are [not] validated.	noinline
-pi		Enables inlining functions.	
	[no]auto	Enable[Disable] automatic inlining.	noauto
	[no]inline	inline specifiers in a C++ source program are [not] effective. This option is effective in the C++ mode.	inline
	max_depth= <i>n</i>	Specifies the level of functions to be inlined automatically from the bottom of the calling. This suboption is effective when -pi,auto is specified.	2
	max_size= <i>n</i>	Specifies the size of intermediate representation of functions to be inlined automatically. This suboption is effective when -pi,auto is specified.	50

C++-Compiler Vector Directives

almost similar to F90

```
#pragma cdir vector_directive
```

```
#pragma cdir nodep
```

C++ Compiler

Q: How are Fortran function names in the calling convention?

A: Simply write them lowercase and append an underscore.

Example:

```
PROGRAM TEST
```

```
CALL CFUNC(5)
```

```
END
```

```
void cfunc_(int *a) {
```

```
}
```

C++ Compiler

Q: How to link when C and Fortran are mixed?

A: Link with `sxf90`. It makes it right.

```
sxf90 fortran.o c++.o -o a.out
```

When using C++ as linker use:

```
sxc++ fortran.o c++.o -f90lib -o a.out
```

C++ Compiler, Porting Pitfalls

Q: I'm using malloc(), and my code dumps core.

A: Make sure stdlib.h is included where malloc() is used.

C++ - Compiler

Chapter 2 Compiler Options

2.1 Option Category

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2.2.1 Overall Options

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2.2.3 Inlining Options

2.2.4 Parallelization Options

2.2.5 Code Generation Options

2.2.6 Language Options

2.2.7 Performance Measurement Options

2.2.8 Debug Options

2.2.9 Preprocessor Options

2.2.10 Message Options

2.2.11 Linker Options

2.2.12 Directory Options

2.3 Predefined Macros

C++ - Compiler

Chapter 3 Compiler Directives

3.1 Overview

3.2 Format

3.3 Scope

3.4 Relation with Compiler Option

3.5 Option Summary

3.5.1 Optimization Directive Options

3.5.2 Vectorization Directive Options

3.5.3 Inlining Directive Options

3.5.4 Parallelization Directive Options

3.5.5 Parallelization Control Options

C++-Compiler

Chapter 4 Optimization Features

4.1 Code Optimization

4.1.1 Common Expression Elimination

4.1.2 Code Motion

4.1.3 Simple Assignment Elimination

4.1.4 Deletion of Unnecessary Codes

4.1.5 Converting Division to Equivalent Multiplication

4.1.6 Other Optimizations

4.2 Notes on the Optimization Function

4.2.1 Side Effects of Optimization

4.2.2 Slow-Down Resulting from Optimization

4.2.3 Coding that Affects Optimization

4.2.3.1 Expressions

4.2.3.2 Subscript Expressions

4.2.3.3 Number of Variable Names

4.2.3.4 External Functions as Invariant Expressions

4.2.4 Options that Affect Optimization

4.2.4.1 Compiler Options that Affect Optimization

4.2.4.2 Recognition of Loops

C++-Compiler

Chapter 5 Vectorization Functions

Chapter 6 Inlining

Chapter 7 Multitasking

CPP-Options

f90 -Ep Invoke CPP tp perform preprocessing

f90 -EP Invoke CPP tp perform preprocessing and save
intermediate file

CPP-Predefined Variables

-Uname

Unname the previously defined reserve symbol of the preprocessor. The current reserve symbols in SUPER-UX are "unix", "_FLOAT0", "_FLOAT1", "_FLOAT2", and "SX".

-Dname

-Dname=def

Define name with value def as if by a #define. If no =def is given, name is defined with the value 1. The -D option has lower precedence than the -U option. That is, if the same name is used in both a -U option and a -D option, the name will be undefined regardless of the order of the options. Characters from supplementary code sets can be used in def.

CPP-Predefined Variables, Example 1

```
program cpp_test
dimension SX(20),temp(20)
SX=10
do i=1,20
temp(i)=SX(i)
enddo
print*, temp(10)
end
```

```
cs24 % f90 -EP cpp_test.F
./i.cpp_test.F:
```

```
f90: error(106): i.cpp_test.F, line 3: Syntax error in assignment statement.
f90: error(110): i.cpp_test.F, line 5: Extra text follows the end of statement.
f90: warn(82): i.cpp_test.F, line 8: Name "sx" is not used.
f90: warn(81): i.cpp_test.F, line 8: Name "temp" is referenced but not defined.
f90: i.cpp_test.F, cpp_test: There are 2 errors and 2 warnings.
f90 fatal : /usr/lib/f90com command error : 1
cs24 %
```

CPP-Predefined Variables, Example 1

```
program cpp_test
dimension SX(20),temp(20)
SX=10
do i=1,20
temp(i)=SX(i)
enddo
print*, temp(10)
end
```

```
cs24 % f90 -EP -USX cpp_test.F
./i.cpp_test.F:
```

```
f90: vec(4): i.cpp_test.F, line 3: Vectorized array expression.
f90: vec(1): i.cpp_test.F, line 4: Vectorized loop.
f90: i.cpp_test.F, cpp_test: There are 2 diagnoses.
cs24 %
```

CPP-Predefined Variables, Example 2

```
program cpp_test
  dimension sx(20),temp(20)
  sx=10
  do i=1,20
    temp(i)=sx(i)
  enddo
#if defined(SX)
  print*, 'This is an SX'
#else
  print*, 'This is no SX'
#endif
end
```

sof90 -EP cpp_test.F gives:

```
program cpp_test
  dimension sx(20),temp(20)
  sx=10
  do i=1,20
    temp(i)=sx(i)
  enddo

  print*, 'This is an SX'

end
```

C++-Compiler Runtime Environment Variables

C_FILEINF= (YES/DETAIL/NO)

C_FTRACE= (NO/YES)

C_PROGINF=(NO/YES/DETAIL)

Debugging:

- xdbx, X-based dbx
- don't forget to set DISPLAY
- refer to manual
- compile and link with -C debug
- very similar to other vendors' debugger

Debugging:

For programs coded in C

```
% cc -g myprog.c -o myprog
```

For programs coded in FORTRAN

```
% f90 -Cdebug myprog.f -o myprog
```

```
% dbx myprog  
dbx version X.XX of MM/DD/YY HH:MM.  
Type 'help' for help.  
reading symbolic information  
(dbx)
```

Debugging:

```
(dbx) stop at 20
[1] stop at "myprog.":20
(dbx) stop at 25
[2] stop at "myprog.":25
(dbx)
```

Setting stops

```
(dbx) run
[1] stopped in MAIN_ at line 20 in file "myprog.f"*
20 INT4=3
21 (dbx)
```

```
(dbx) list 17, 20
 17  IF (INT1 .LT. 0) THEN
 18  INT4=0
 19  ELSE
 20  INT4=3
(dbx) print int1
```

Debugging:

(dbx) cont

[2] stopped in MAIN_ at line 25 in file "myprog.f"

* 25 INT4=INT4*2

(dbx)

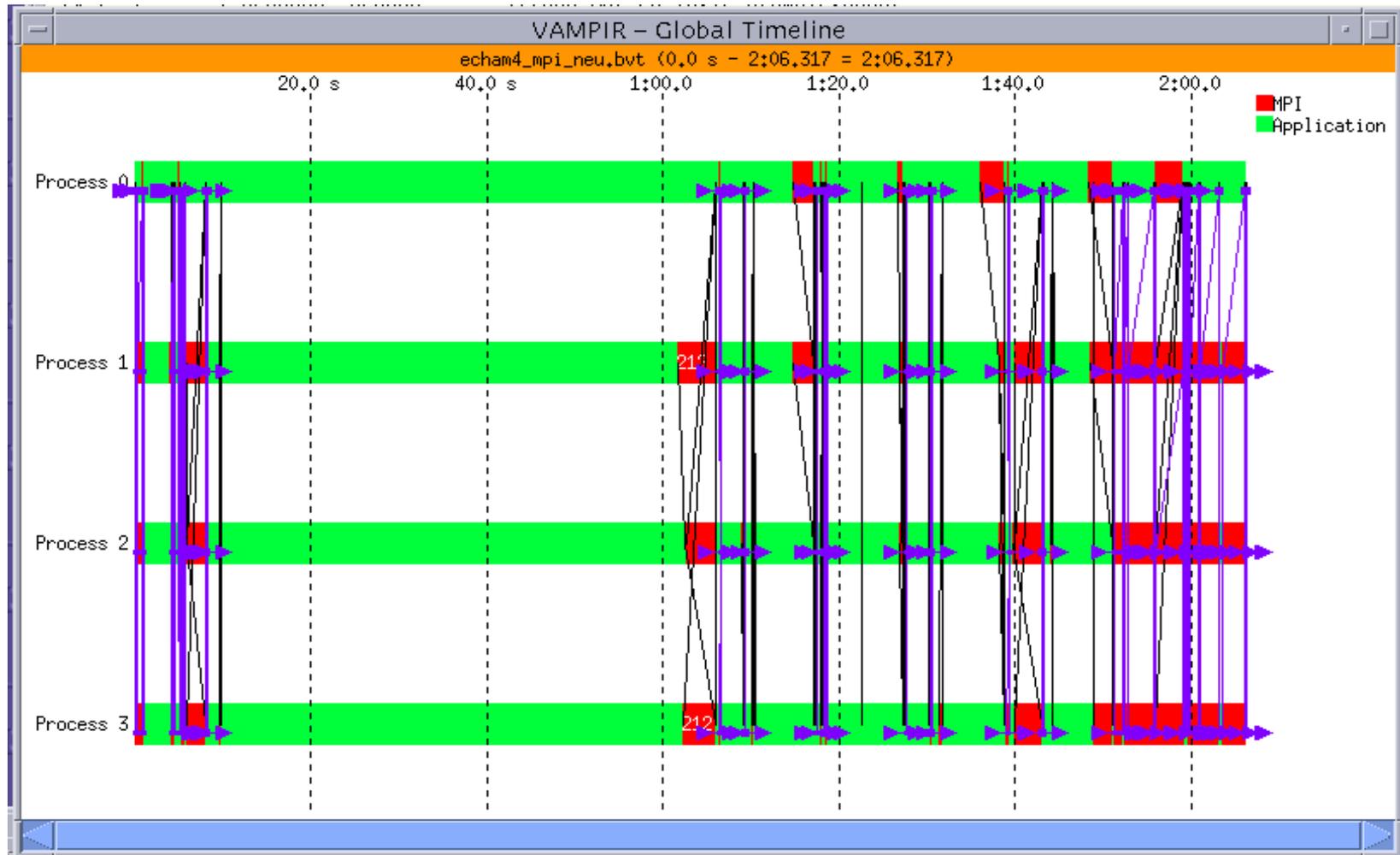
(dbx) quit

Linking MPI Programs with Vampirtrace/SX

```
sam% sxmpif90 -vampir mpi_1.f  
mpi_1.f:  
sam%
```

```
cs1 % mpirun -np 2 a.out  
number of processors: 2  
MPI_comm_rank( 1 ): born to be alive  
number of processors: 2  
MPI_comm_rank( 0 ): born to be alive  
Writing tracefile a.out.bvt  
cs1 %
```

Global Timeline for all processes of ECHAM 4.6 (4 processor run): Time in seconds



The End

**For questions after
the course:**

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