

# What are we doing...?

Numerics Research Group Prof. Dr. Andrea Beck





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CFD solver FLEXI\*:

- OpenSource HPC solver for unsteady compressible Navier–Stokes eq.
- High order discontinuous Galerkin (DG) spectral element method

## Applications and features:

- LES and DNS of multiscale, multiphysics and multiphase flows
- Complex geometries
- Explicit/implicit global time-stepping
- Shock capturing based on FV subcells
- Sharp/diffuse interface methods
- 4-Way Euler–Lagrange particle tracking
- Relexi: RL framework for HPC<sup>‡</sup>
- hp-refinement, ...
- <sup>‡</sup> https://github.com/flexi-framework/relexi
- \* N. Krais et al. In: Computers & Mathematics with Applications 81 (2021)



# Machine learning enhanced solution of PDEs



# **Problem definition**

- PDEs are generally non-linear and can fulfil certain constraints: conservation, stability, invariances, symmetries, ...
- PDE solvers can guarantee these, but what about ML models?
  - ML models must converge,
  - have to at least weakly guarantee the physical and mathematical constraints of the underlying PDE
  - and must come with interpretability, error bounds and regions of trustworthiness
- ML methods will not replace PDE solvers
- · However, they are useful for
  - · abstracting empirical knowledge and improving physical understanding
  - accelerating the solution of PDEs
  - developing enhanced models

# **Applications in CFD**

- Enhancing closure terms for multiscale problems, e.g., turbulence closure, diffusion processes, ...
- Improving numerical tools, e.g., Riemann solver, iterative solvers, shock capturing ...
- Accelerating solution of PDEs
- Developing enhanced models, e.g., optimal parameter estimation, reduced-models, ...
- Flow control, ...



# Short introduction to ML



# **Rationale for Machine Learning**

"It is very hard to write programs that solve problems like recognizing a three-dimensional object from a novel viewpoint in new lighting conditions in a cluttered scene."

- We don't know what program to write because we don't know how its done in our brain.
- Even if we had a good idea about how to do it, the program might be horrendously complicated."

- Geoffrey Hinton, computer scientist and cognitive psychologist (h-index:140+)

# **Definitions and concepts**

## Learning concepts:

- Unsupervised learning
- Supervised learning
- Reinforcement learning

## Artificial neural networks:

- General function approximators
- Graph neural networks, feed-forward / convolutional / recurrent neural networks, ...
- AlphaGo, Self-Driving Cars, Face recognition
- Incomplete theory, models are difficult to interpret
- NN design: more an art than a science



# **Types of ML**

## Different types of learning:

Unsupervised learning:

Discover a good internal representation of the input.  $\Rightarrow$  "segmentation / clustering model"

Reinforcement learning:

Learn to select an action to maximize payoff.  $\Rightarrow$  "behavioral model"

• Supervised learning:

Learn to predict an output when given an input vector.  $\Rightarrow$  "predictive model"



# **History of ANNs**

- Some important publications:
  - McCulloch-Pitts (1943): First compute a weighted sum of the inputs from other neurons plus a bias: the perceptron
  - Rosenblatt (1958): First to generate MLP from perceptrons
  - Rosenblatt (1962): Perceptron Convergence Theorem
  - Minsky and Papert (1969): Limitations of perceptrons
  - Rumelhart and Hinton (1986): Backpropagation by gradient descent
  - Cybenko (1989): An ANN with a single hidden layer and finite neurons can approximate continuous functions
  - Fukushima (1982): Neocognitron: convolutional networks
  - LeCun (1989,1995): "LeNet", learning convolutional networks
  - Hinton (2006): Speed-up of backpropagation
  - Krizhevsky (2012): Convolutional networks for image classification
  - loffe (2015): Batch normalization
  - He et al. (2016): Residual networks
  - AlphaGo, DeepMind...

## **Neural Networks**

- Artificial Neural Network (ANN): A non-linear mapping from inputs to outputs  $\mathbf{M}: \hat{X} o \hat{Y}$
- An ANN is a nesting of linear and non-linear functions arranged in a directed acyclic graph:

$$\hat{Y} \approx Y = M(\hat{X}) = \sigma_L \left( W_L \left( \sigma_{L-1} \left( W_{L-1} \left( \sigma_{L-2} \left( \dots W_1(\hat{X}) \right) \right) \right) \right) \right), \tag{1}$$

with W being an affine mapping and  $\sigma$  a non-linear function

- The entries of the mapping matrices W are the parameters or weights of the network, which are improved by training
- Cost function C as a measure for  $|\hat{Y} Y|$ , (MSE /  $L_2$  error) convex w.r.t to Y, but not w.r.t W:  $\Rightarrow$  non-convex optimization problem requires a lot of data





## **Advanced Architectures**

- Convolutional Neural Networks
  - Local connectivity, multidimensional trainable filter kernels, discrete convolution, shift invariance, hierarchical representation
  - Current state of the art for multi-D data and segmentation



## **Convolutional Neural Networks**

• Filter kernels, feature extraction



# What does a CNN learn?

• Representation in hierarchical basis



from: H. Lee, R. Grosse, R. Ranganath, and A.Y. Ng. "Convolutional deep belief networks for scalable unsupervised learning of hierarchical representations". In ICML 2009.

## **Residual Neural Networks (ResNN)**

- He et al. recognized that the predictive performance of CNNs may deteriorate with depths (not an overfitting problem)
- Introduction of skip connectors or shortcuts, most often identity mappings
- A sought mapping, e.g.  $G(A^{l-3})$  is split into a linear and non-linear (residual) part
- Fast passage of the linear part through the network: hundreds of CNN layers possible
- More robust identity mapping



He, K., et al. "Deep residual learning for image recognition." Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition, 2016.

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Advances and failures in the ML enhanced solution of PDEs

# **Examples for ML guided CFD**

## 1. Data-driven shock capturing

## High-order methods are superior ...

- in smooth regions of the solution
- since they enable an exponential convergence
- for multi-D / smooth multi-scale problems

## High-order methods suffer ...

 from spurious oscillations at strong discontinuities (Gibbs' phenomenon)

## Solution:

- Adding numerical/artificial viscosity to discontinuities to ensure stability
- Two-step approach: Detecting discontinuities and apply local viscosity



# **Examples for ML guided CFD**

## 1. Data-driven shock capturing

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- Two-step approach: Detecting discontinuities and apply local viscosity

## 2. Data-driven turbulence closures

### Turbulence is a ...

- a multiscale problem in space and time
- non-local, highly non-linear phenomena

### Problem:

- No universal closure models
- Aliasing through under-resolved turbulence leads to stability issues
- DNS not feasible for high Re-number flows

### Solution:

• LES, RANS, ...with "optimal" closure model

# Supervised learning

# Data-driven shock capturing

Joined work with: Jonas Zeifang



# **Problem Statement I: Detection of Shock Waves**

## Shock waves in compressible flow:

• Govern flow in transonic / supersonic / hypersonic regime



# **Problem Statement I: Detection of Shock Waves**

## Shock waves in compressible flow:

• Require special numerical treatment



# **Problem Statement I: Detection of Shock Waves**

## Shock waves in compressible flow:

• Must be detected / tracked: empirical, parameter-dependent indicators



# **Problem Statement II: Localization of Shock Waves**

## Localizing Shock Waves

· Grids for low-order (gray) and high-order (black) schemes: large elements



# **Problem Statement II: Localization of Shock Waves**

## Localizing Shock Waves

• Inner-element localization: add locally dissipation



# **Problem Statement III: Shock Capturing / Treatment**

## Shock capturing strategies for high-order (HO) schemes

• Operator-based: h/p-schemes, Finite Volume (FV)-hybrid schemes, reconstruction with limiters,...



# **Problem Statement III: Shock Capturing / Treatment**

## Shock capturing strategies for high-order (HO) schemes

• Artificial viscosity-based: add numerical dissipation



# Local shock locator for DG

## 1. Shock detection / localization:

- For high-order: detecting "troubled cells" is not enough
- Localizing local shock front within a DG element
- $\Rightarrow$  Shock capturing and detection are interdependent

## 2. Solution approaches:

- Artificial viscosity
- Filtering / limiting
- TVD or TVB stable finite volume scheme
- Blending of a high- with a low-order scheme

## A priori approach:

- Based on heuristic indicators
- Linked to numerical scheme, resolution & test cases
- Parameter tuning











Dumbser, Zanotti, Loubère, Diot (2014)

# Hybrid DG/FV operator for shock capturing

- Introduce virtual FV grid within each DG element
- Solve a TVD finite volume method in troubled cells
- Keep high order accuracy wherever possible
- Switch DG2FV and vice versa
  ⇒ Experience / parameter tuning required



## Shock detection/localization through ML\*

- Idea: Decouple the shock localization and the shock capturing to ameliorate parameter tuning
- **1. Task:** Train a CNN-based binary classifier on element data to detect shocks without regarding their numerical representation
- Training data: Smooth and non-smooth functions



\* A. D. Beck et al. In: Journal of Computational Physics 423 (2020)

## Shock detection through ML: Double mach reflection



Figure 4.10.: Classification results of models  $C_{N4}$ ,  $C_{N5}$ , and  $C_{N9}$  (left) and the Jameson indicator (right) for the DMR on a mesh with 1224 elements at  $t_{end} = 0.2$ . (a) N = 4, (b) N = 5, (c) N = 9.

# Shock localization through ML<sup>†</sup>

- Shocks can be safely detected by the CNN indicator, without additional parameter tuning
- · Consistent detection, which is only weakly dependent on numerical scheme
- 2. Task: Localize shock within an element: Holistic edge detection\*



\* Xie2015 <sup>†</sup>A. D. Beck et al. In: Journal of Computational Physics 423 (2020)

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# Shock localization through ML: Double mach reflection



# Shock localization through ML: Flow around a NACA0012

Works also on real meshes:



# So far...

- 1. Detection of shock waves:  $\text{ML} \Rightarrow \text{CNN}$  classifier
- 2. Localization of shock waves:  $\text{ML} \Rightarrow \text{Edge}$  Detector
- 3. Guiding mesh refinement: ML-informed (from 1. and 2.) mesh refinement
- 4. Guiding shock capturing: ML-informed (from 1. and 2.) HO artificial viscosity
# NN-guided mesh adaptation: Double mach reflection

• Evaluate indicator on baseline grid (left), then refine accordingly (right)\*



# NN-guided mesh adaptation: Double mach reflection

• Evaluate indicator on baseline grid (left), then refine accordingly (right)\*



\* A. D. Beck et al. In: Journal of Computational Physics 423 (2020)

#### Shock capturing based on artificial viscosity\*

Artificial viscosity approach: Euler equations with second order term

 $\partial_t \mathbf{w} + \nabla \cdot \mathbf{F}(\mathbf{w}) = \nabla \cdot \mu_a \nabla \mathbf{w}$ 

- Shape, amplitude and location of  $\mu_a$  are subject to user specification
- In DG and related methods: element-wise constant  $\mu_a$  with linear  $C^0$  continuous reconstruction, PDE- or filter based smoothing methods
- We seek: A highly localized, smooth distribution of μ<sub>a</sub>
- Use binary edge map from ANN and smooth with radial basis function (RBF) interpolation

$$\mu_a(\mathbf{x}) = \mu_{a \text{ scale}} \sum_{i=1}^{n_s} \alpha_i \phi_r \|\mathbf{x} - \mathbf{x}_{s_i}\|_2$$

• Support radius is defined in terms of the length of a grid element  $\Delta x$ 



binary edge map

<sup>\*</sup> J. Zeifang et al. In: Journal of Computational Physics 441 (2021)

# High-order artificial viscosity: Sod's shock tube

Comparing results\* with elementwise-constant artificial viscosity<sup>†</sup> with linear reconstruction<sup>‡</sup>



Zoom to contact discontinuity

\* J. Zeifang et al. In: Journal of Computational Physics 441 (2021)

<sup>†</sup> P.-O. Persson et al. In: AIAA paper 2 (2006)

<sup>+</sup>A. Klöckner et al. In: Mathematical Modelling of Natural Phenomena 6.3 (2011)

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# High-order artificial viscosity: Shu-Osher shock interaction



# High-order artificial viscosity: 2D Riemann problem - configuration 4\*



\* C Schulz-Rinne. In: SIAM Journal on Mathematical Analysis 24.1 (1993)

# High-order artificial viscosity: Double mach reflection

• Hybrid DG/FV scheme vs. artificial viscosity



# High-order artificial viscosity: Flow around a NACA0012

#### **Results: Unstructured grid**

- Amplitude  $\mu_a$  proportional to  $\Delta x$
- · Smooth artificial viscosity field also on unstructured grids



# To summarize...

#### Summary:

- Proof-of-Concept: Supervised learning can be used for shock detection / localization and yields accurate results
- Binary edge map of shock can be used for local mesh refinement / artificial viscosity / ...

#### Problems / failures:

- Analytical functions in training set have to be chosen wisely!
- NNs are data hungry and computationally expensive...
- What about generalization to other test cases or polynomial orders?
- And in turn, what about long-term stability, symmetries, ...?

# Data-driven turbulence closures

Joined work with: Marius Kurz



# Turbulence in a nutshell

- Turbulent flow is a multiscale problem in space and time
- Full scale resolution (DNS) rarely feasible: Coarse scale formulation of NSE is necessary
- Filtering the NSE: Evolution equations for coarse scale quantities, but with a closure term / regularization dependent on the filtered full scale solution

 $\Rightarrow$  Model depending on the coarse scale data needed!

- Two filter concepts: Averaging in time (RANS) or low-pass filter in space (LES)
- Important consequence: RANS can be discretization independent, LES is (typically) not!
- 50 years of research: Still no universal closure model





# **Problem definition**

#### **Choice of LES formulations**

- Scale separation filter: implicit/explicit, linear/non-linear, isotropic/non-isotropic,...
- Numerical operator part of the LES formulation or negligible
- Subgrid closure: implicit / explicit, deconvolution / stochastic modelling, ...

# $\begin{array}{c} u_{DNS} \\ u_{MM} \\ u_{LES} \\$

#### **Essential for ML methods**

- Well-defined training data (both input and output)
- Is  $\overline{U}$  known explicitly?  $\Rightarrow$  For grid-dependent LES, it is not most of the time!

#### **Definition: Perfect LES**

- · All terms must be computed on the coarse grid
- Given  $\overline{U}(t_0,x) = \overline{U^{DNS}}(t_0,x) \ \forall x$ , then  $\overline{U}(t,x) = \overline{U^{DNS}}(t,x) \ \forall x$  and  $\forall t > 0$

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### **Turbulence Closure**

Filtered NSE:

$$\frac{\partial \overline{U}}{\partial t} + \overline{R(F(U))} = 0$$

• Imperfect closure with  $\hat{U} \neq \overline{U}$ :

$$\frac{\partial \hat{U}}{\partial t} + \widetilde{R}(F(\hat{U})) = \underbrace{\widetilde{M}(\hat{U}, C_k)}_{\text{imperfect closure model}}$$

• Perfect closure with  $\overline{U}$  (optimal LES)\*



- The specific operator and filter choices are not relevant for the perfect LES
- Note that the coarse grid operator is part of the closure (and cancels with the LHS)

\* Moser, R., et al.: "Optimal LES formulations for isotropic turbulence." JFM 398 (1999): 321-346.

#### **Closure terms are discretization-specific!**

- The closure terms are a function of the filter
- In implicitly filtered LES, the filter is induced by the discretization
- Hence, the closure terms are a function of the applied discretization



\* M. Kurz. PhD thesis. University of Stuttgart, 2023

# Perfect LES

- · Perfect LES runs with closure term from DNS
- Decaying homogeneous isotropic turbulence
- DNS-to-LES operator (): L<sub>2</sub> projection from DNS grid onto LES grid via discrete scale-separation filter
- DNS:  $64^3$  elements with  $\mathcal{N}=7$  ; LES operator  $\widetilde{()}$ :  $8^3$  elements with  $\mathcal{N}=5$  and split flux



\* M. Kurz et al. In: ETNA - Electronic Transactions on Numerical Analysis 56 (2022)

# Perfect LES

- Perfect LES runs with closure term from DNS
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- DNS-to-LES operator (): L<sub>2</sub> projection from DNS grid onto LES grid via discrete scale-separation filter
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⇒ Perfect LES gives well-defined target and input data for supervised learning with NN

\* M. Kurz et al. In: ETNA - Electronic Transactions on Numerical Analysis 56 (2022)

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# **Supervised learning of closures**

- Approximating an unknown, non-linear and possibly hierarchical mapping from high-dimensional input data to an output ⇒ ANN / supervised learning
- · Supervised learning from consistent data: predict subfilter terms or fit model constants



However: What to do if the filter is unknown?

# **Supervised learning of closures**

#### Dataset:

- Ensemble of DNS runs of forced homogeneous isotropic turbulence ("Turbulence-in-a-box")
- Compute coarse grid terms from DNS-to-LES operator

#### Features and labels:

- Each sample: A single LES grid cell with 6<sup>3</sup> solution points
- Input features: velocities and LES operator:  $\overline{u_i}, \widetilde{R}(F(\overline{U}))$
- Output labels: DNS closure terms on the LES grid  $\overline{R(F(U))}$





Iso-contours of the 2-criterion\*

\* M. Kurz. PhD thesis. University of Stuttgart, 2023 A. Schwarz, A. Beck, University of Stuttgart: ML for PDEs

# **Networks and training**

- CNNs with skip connections (RNN), ADAM optimizer, ...
- Different network depths (no. of residual blocks)
- For comparison: MLP with 100 neurons in 1 hidden layer\*
- Implementation in Python /TensorFlow, training on K40c and P100 at HLRS
- Split in training, semi-blind validation and blind test set



Cost function: RNNs outperform MLP, deeper networks learn better



\* Gamahara et al.: "Searching for turbulence models by artificial neural network." Physical Review Fluids 2.5 (2017)

# Homogeneous isotropic turbulence

- "Blind" application of the trained network to unknown test data
- Cut-off filter: no filter inversion / approximate deconvolution



\* M. Kurz et al. In: ETNA - Electronic Transactions on Numerical Analysis 56 (2022)

# Can we do better?

So far:

• Neglecting the temporal evolution of turbulence and the closure terms

Solution:

- NNs that model dynamic temporal behaviours are called sequence models or recurrent NNs
- General form (of a uni-directional RecNN):

$$\hat{Y}^{t+1} = f(\underbrace{X^{t+1}}_{\mathsf{input}}, \underbrace{m(\hat{Y}^t, \hat{Y}^{t-1}, \ldots))}_{"\mathsf{memory}"}$$

• RecNN-Architectures: Gated Recurrent Unit (GRU) / Long ShortTerm Memory (LSTM)

#### Drawback:

- Predicting long term sequential input can lead to exponential error growth
- $\Rightarrow$  Long term stability is currently a problem





# **Recurrent NNs**

- GRU and LSTM: learning long range connections through memory lanes
- Differ in terms of gates: How and when the memory lane is written, updated or forgotten:
  - Update gate (GRU, LSTM): How much of the past should matter now?
  - Relevance gate (GRU, LSTM): Drop previous information?
  - Forget gate (LSTM): Erase memory?
  - Output gate (LSTM): How much to reveal of a cell?
- Many more technical details, here are some suggestions:
  - https://stanford.edu/ shervine/teaching/cs-230/cheatsheet-recurrent-neural-networks
  - Hochreiter, Sepp, and Jürgen Schmidhuber. "Long short term memory." Neural computation 9.8 (1997): 1735-1780.
  - Cho, Kyunghyun, et al. "Learning phrase representations using RNN encoder-decoder for statistical machine translation." arXiv preprint arXiv:1406.1078 (2014).
  - Greff, Klaus, et al. "LSTM: A search space odyssey." IEEE transactions on neural networks and learning systems 28.10 (2016): 2222-2232.

# **Stability of Recurrent NNs**

- Recurrency introduces possible source of trouble: predicting long term sequential input can lead to exponential error growth.
- Simplified:  $\hat{Y}^T = A(\hat{Y}^{T-1}, X^T)$ , of course  $\hat{Y}^{T-1} = A(\hat{Y}^{T-2}, X^{T-1})$ , ...:  $A^D$  stability w.r.t. to small errors?
- Long term stability is currently a problem, some fixes are:
  - "Scheduled Sampling" by Bengio et al.
  - "Auto-conditioned recurrent networks" by Zhou et al.
  - "Stability Training" by Goodfellow et at.



Figure 1: Visual diagram of an unrolled Auto-Conditioned RNN (right) with condition length v = 4 and ground truth length u = 4.  $I_t$  is the input at time step t.  $S_t$  is the hidden state.  $O_t$  is the output.

from: Li, Z., Zhou, Y., Xiao, S., He, C., Huang, Z., & Li, H. (2017). Auto-conditioned recurrent networks for extended complex human motion synthesis. arXiv preprint arXiv:1707.05363.

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# **Back to LES closure predictions**

#### Dataset:

- Ensemble of DNS runs of forced homogeneous isotropic turbulence ("Turbulence-in-a-box")
- Compute coarse grid terms from DNS-to-LES
   operator

#### Features and labels:

- Each sample: A single LES grid cell with 6<sup>3</sup> solution points
- Input features: time series of velocities  $\overline{U_i}$
- Output labels: DNS closure terms on the LES grid  $\overline{R(F(U))}$



# Performance of network architectures

• RNNs outperform MLP and CNN architectures by a lot!

Network	# Parameter	Time (GPU)	Time (CPU)	$L_2$ -Error	СС
MLP	6,720	6 <b>ms</b>	28 <b>ms</b>	$3.0\cdot10^{+1}$	66.0%
CNN	187,088	72  ms	198 ms	$2.1\cdot 10^{+1}$	78.7%
LSTM (3 $\Delta t$ )	39,744	62 <b>ms</b>	340  ms	$1.3 \cdot 10^{-1}$	99.9%
GRU (3 $\Delta t$ )	31,578	59 <b>ms</b>	319 ms	$1.1 \cdot 10^{-1}$	99.9%

# Performance of network architectures



\* M. Kurz et al. In: ETNA - Electronic Transactions on Numerical Analysis 56 (2022)

#### However ...

• Perfect LES is possible, but the NN-learned mappings are approximate

$$\frac{\partial \overline{U}}{\partial t} + \widetilde{R}(F(\overline{U})) = \widetilde{R}(F(\overline{U})) \underbrace{-\overline{R(F(U))}}_{\text{ANN closure}}$$

- Our process is data-limited, i.e., learning can be improved with more data
- No long term stability, but short term stability and dissipation



# Issues with supervised learning

- Discretization not inherently considered by supervised learning
- Approach is data-limited! NNs are very data-hungry!
- Bad prediction, bad training set
- For multiscale models: data-dependence on the scale definition
- Works well with static, independent snapshots, but not in dynamical feedback systems
   -> stability problems
- Instead: Reinforcement learning

# Reinforcement learning



# **Reinforcement learning**



- $a_t$ : Action at step t
- $s_t$ : State at step t
- $r_t$ : Reward at step t
- $\pi_{\theta}(a_t|s_t)$ : Policy with parameters  $\theta$

# **Reinforcement Learning**

#### Finding a policy

- *π*: a "control strategy" or a behavioral model
- Many strategies for finding π: policy-based or value (Q-)based: We use a policy-based approach (allows continuous state/action spaces and is more robust)
- $\pi = \pi_{\theta}$  and model it as a neural network ("policy net" with parameters  $\theta$ ).
- The objective for the MDP can be defined as the expected discounted reward per episode (if started at state s<sub>0</sub> with a fixed policy π.)

$$\max_{\theta} J(\theta) = \max_{\theta} \mathbf{E}_{\theta} \sum_{k=1}^{T} \gamma^{k} r_{k}$$
<sup>(2)</sup>

• This can be solved by a "gradient ascent" method:  $\theta' = \theta + \lambda \nabla_{\theta} J(\theta)$ 

## **Reinforcement learning - training**

- Task: find  $\theta^*$  such that  $\pi_{\theta^*}(a_t|s_t)$  maximizes the collected reward  $r_t$
- Use good old gradient ascent!

$$\theta^{new} = \theta^{old} + \alpha \nabla_{\theta} J(\theta)$$

• We have to estimate the steepest gradient with respect to the weights  $\theta$ : \*

$$\nabla_{\theta} J(\theta) = E_{\tau \sim \pi_{\theta}} \left[ \underbrace{\left( \sum_{k=1}^{N} \gamma^{k} r_{k} \right)}_{\text{Cum. reward over } \tau} \underbrace{\nabla_{\theta} \log \pi_{\theta}(\tau)}_{\text{Grad. of the policy}} \right]$$

• Approximate  $E_{\tau \sim \pi_{\theta}}$  by sampling some discrete trajectories  $\tau^{(i)}$ :

$$\tau^{(1)} = \{(s_0, a_0), (s_1, a_1, r_1), \dots, (s_N, a_N, r_N)\}$$

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<sup>\*</sup> D. Silver et al. In: 31st International Conference on Machine Learning. Vol. 32. PMLR, 2014

# Data-driven shock capturing

Joint work with: Jens Keim



# Motivation

#### Solution approaches:

- Artificial viscosity
- Filtering/Limiting
- TVD or TVB stable finite volume scheme
- Blending of a high- with a low-order scheme

#### A priori:

- Based on heuristic indicators
- Test case and setup dependent
- Parameter tuning

#### A posteriori:

- Based on the admissibility of the solution
- Re-computation of invalid solutions









Dumbser, Zanotti, Loubère, Diot, (2014)

#### Second-Order Finite Volume Schemes

**Conservation law:** 

$$q_t + f(q)_x = 0$$

**MUSCL-Hancock:** 

$$Q_i^* = Q_i^n - \frac{1}{2} \frac{\Delta t}{\Delta x} \left( f(q_i^+) - f(q_i^-) \right),$$
$$Q_i^{n+1} = Q_i^n - \frac{\Delta t}{\Delta x} \left( g_{i+\frac{1}{2}}^* - g_{i-\frac{1}{2}}^* \right)$$

**Reconstruction:** 

$$q_i^{\pm} = Q_i^n \pm \frac{\Delta x}{2} s_i^n,$$

$$s_i^n = \frac{q_{i+1}^n - q_i^n}{\Delta x} \phi(r_i^n), \quad r_i^n = \frac{q_i^n - q_{i-1}^n}{q_{i+1}^n - q_i^n}$$

\*Waterson, Deconinck, Num. Meth. in Laminar and Turb. Flow 9 (1995)

#### **TVD region:**



#### Goal:

- An a priori limiter which has ...
- the properties of an a posteriori limiter, ...
- following the idea of the MOOD approach, ...
- by the use of reinforcement learning.

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# **Reinforcement Learning**

#### Markov decision process:

 $\mathcal{M} = (\mathcal{S}, \mathcal{A}, \mathcal{P}, r_a)$ 



#### **Environment:**

• Second-order MUSCL-Hancock scheme applied to the Euler equations

#### Agent:

• "Learns"/predict an optimal/admissible slope

#### State:

• Integral mean values of the present, the adjacent and the diagonal cells

#### Action:

 Blending parameters between a fully right and a fully left sided slope

#### **Reward:**

• Immediate value of the present action as a function of the state and the action
## State

• The state at  $t^n$  is composed of an extended nine-point stencil, given as

with

$$i = 1, \ldots, \mathcal{N}_x$$
 and  $j = 1, \ldots, \mathcal{N}_y$ 

- The components of V = {p, p} are defined as the density and the pressure, respectively.
- Use of a min-max normalization, defined as

$$\text{NORMALIZE}(\mathbf{s}_{ij}) = \begin{cases} \frac{\mathbf{s}_{ij} - \min(\mathbf{s}_{ij})}{\max(\mathbf{s}_{ij}) - \min(\mathbf{s}_{ij})} & : \max(\mathbf{s}_{ij}) - \min(\mathbf{s}_{ij}) > \epsilon_1 \max(\mathbf{s}_{ij}), \\ 1 & : \text{otherwise} \end{cases}$$

which maps the state space to a bounded interval  $\tilde{s}_{ij} \in [0,1]^{3 \times 3 \times 2}$ .

• Distinguish constant from non-constant states by the additional parameter  $\epsilon_1 = 10^{-5}$ .

## Action

### Goal:

• The definition of the action has to maintain the second-order character of the scheme.

### Idea:

• Use a convex blending of a fully left- and a fully right-sided slope.



• The slopes of the primitive variables  $\mathbf{V}_k = (\rho, \mathbf{u}_k, p)^{\mathsf{T}}$  in each dimension are defined as

$$\delta \mathbf{V}_{k,ij} = \frac{1}{2} \left[ \left( 1 - \mathbf{a}_{k,ij} \right) \frac{\mathbf{V}_{l^+} - \mathbf{V}_l}{\Delta \mathbf{x}_k} + \left( 1 + \mathbf{a}_{k,ij} \right) \frac{\mathbf{V}_l - \mathbf{V}_{l^-}}{\Delta \mathbf{x}_k} \right] \quad \text{with} \quad l = \begin{cases} i & : k = 1, \\ j & : k = 2, \end{cases}$$

where  $a_{k,ij} \in [-1, 1]$ .

• Constant states are always treated with  $\mathbf{a}_{k,ij} = 1$ .

Goal:

- Design of an a priori limiter which has the properties of an a posteriori limiter based on the MOOD approach\*<sup>†</sup>
- Check the admissibility of the solution in terms of the positivity and the boundedness.

**Positivity:** 

$$\mathbb{S}_{ij} = \text{SANITY}(\mathbf{s}_{ij}^{n+1}) = \begin{cases} 1 & : \min(\mathbf{s}_{ij}^{n+1}) < \epsilon_2 \\ 0 & : \text{otherwise} \end{cases} \quad \text{with} \quad \epsilon_2 = 10^{-6}$$

**Boundedness:** 

$$\begin{split} \mathbb{M}_{ij} &= \mathbb{M}(\mathbf{s}_{ij}^n, \mathbf{s}_{ij}^{n+1}) \\ &= \begin{cases} 1 &: \mathbf{s}_{ij}^{n+1} < (1-\epsilon_3) \min(\mathbf{s}_{ij}^n) \lor \mathbf{s}_{ij}^{n+1} > (1+\epsilon_3) \max(\mathbf{s}_{ij}^n) \\ 0 &: \text{otherwise} \end{cases} \quad \text{with} \quad \epsilon_3 = 10^{-3} \end{split}$$

\* Clain, Diot, Loubère, J. Comput. Phys. 230(10), (2011)

<sup>†</sup>Dumbser, Zanotti, Loubère, Diot, J. Comput. Phys. 278 (2014)

• This enables the definition of a reward in each direction  $\mathrm{REW} = \mathrm{REW}(\mathbf{s}_{ij}^n, \mathbf{s}_{ij}^{n+1}, \mathbf{a}_{ij}, k) \text{ as }$ 



.

- This enables the definition of a reward in each direction REW = REW( $\mathbf{s}_{ij}^{n}, \mathbf{s}_{ij}^{n+1}, \mathbf{a}_{ij}, k$ ) as  $REW = \begin{cases} c_1 & : \mathbb{S}_{ij} = 1, \\ c_2 |\mathbf{a}_{k,ij}| & : \mathbb{M}_{ij} = 1 \land \neg \mathbb{J}_k, \end{cases}$
- The additional criterion

 $\mathbb{J}_k = (\mathbf{a}_{k,ij} < -1 + \epsilon_4 : |r_k| > 1) \quad \lor \quad (\mathbf{a}_{k,ij} > 1 - \epsilon_4 : |r_k| < 1) \quad \text{with} \quad \epsilon_4 = 0.1$ 

is used to avoid an invalid penalization in the limit case of the minmod.

• The tuning parameters are fixed to  $c_1 = -50$  and  $c_2 = -10$ .

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• The additional criterion

$$\mathbb{J}_k = (\mathbf{a}_{k,ij} < -1 + \epsilon_4 : |r_k| > 1) \quad \lor \quad (\mathbf{a}_{k,ij} > 1 - \epsilon_4 : |r_k| < 1) \quad \text{with} \quad \epsilon_4 = 0.1$$

is used to avoid an invalid penalization in the limit case of the minmod.

- The tuning parameters are fixed to  $c_1 = -50$  and  $c_2 = -10$ .
- The final reward reads as  $r_{a,ij} = \text{REWARD}(\mathbf{s}_{ij}^n, \mathbf{s}_{ij}^{n+1}, \mathbf{a}_{ij}) = \sum_k \text{REW}(\mathbf{s}_{ij}^n, \mathbf{s}_{ij}^{n+1}, \mathbf{a}_{ij}, k)$

## Training

### 2D Riemann problems: \*

- Euler equations + ideal gas EoS ( $\gamma = 1.4$ )
- $\Omega=[0,1]^2$  ,  $t_{\rm end}=0.2$
- $\mathcal{N}_{\text{el}} = \mathcal{N}_x \times \mathcal{N}_x = 50 \times 50$
- CFL = 0.99, *HLL* flux

### Initialization:

$$\rho \sim \mathcal{U}(0.01, 4),$$
$$u_1, u_2 \sim \mathcal{U}(-2, 2),$$
$$p \sim \mathcal{U}(0.01, 10)$$

### Training:

- Epochs: 1000 for 2h
- GPU: NVIDIA Tesla K40c

\*C Schulz-Rinne. In: SIAM Journal on Mathematical Analysis 24.1 (1993) <sup>†</sup>G. Fu et al. In: Journal of Computational Physics 347.347 (2017)

#### A. Schwarz, A. Beck, University of Stuttgart: ML for PDEs

Multi-agent twin-delayed deep deterministic policy gradient (TD3, off-policy): \*

### Actor:

- Convolutional neural network (CNN)
- Two input channels:  $(p, \rho)$
- Window kernel size:  $2 \times 2$
- Output:  $a_{ij} = (a_{1,ij}, a_{1,ij})^{\mathsf{T}}$
- Trainable parameters: 4482

### Critic:

- Multilayer perceptron (MLP)
- Output:  $Q(\tilde{\mathbf{s}}^n, \mathbf{a})$
- Trainable parameters: 96901

## 2D Riemann Problem: Configuration 4









## **2D Riemann Problem: Configuration J**







Figure: OSPRE

## **2D Riemann Problem: Configuration B**







Figure: OSPRE

 $\Rightarrow$  In reinforcement learning the definition of the reward is crucial!

## Data-driven turbulence closures

Joint work with: Marius Kurz



## **Explicit closure model**

• Baseline: Smagorinsky's model:

$$\nu_t = (C_s \Delta)^2 \sqrt{2\overline{S}_{ij}\overline{S}_{ij}} \quad \text{with } \overline{S} = \frac{1}{2} \left( \frac{\partial \overline{u}_i}{\partial x_j} + \frac{\partial \overline{u}_j}{\partial x_i} \right)$$

- Adapt parameter dynamically in space and time:  $C_s = C_s(x,t)$
- First step: elementwise constant  $C_s$
- Second step: elementwise quadratically distributed  $C_s$



\* Kurz2023

### Implicit closure model\*

• Elementwise, convex blending between DG and FV operator

 $\hat{U}_t = \alpha \,\mathcal{R}^{FV}(\hat{U}) + (1-\alpha) \,\mathcal{R}^{DG}(\hat{U})$ 

- Blending parameter  $\alpha \in [0, 1]$
- Originally proposed for shock capturing purposes<sup>†</sup>





\* A. Beck et al. In: Physics of Fluids 35.12 (2023) <sup>†</sup> S. Hennemann et al. In: Journal of Computational Physics 426 (2021) <sup>‡</sup>Kurz2023

### Environment

- Implicitly filtered LES with high-order DG scheme
- Homogeneous isotropic turbulence ("Turbulence-in-a-box")
- Periodic boundaries
- Forcing for statistically stationary flow



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### Reward

- Reward based on error in spectrum of turbulent kinetic energy
- Spectrum of precomputed DNS as target
- Reward scaled to  $\mathbf{r_t} \in [-1,1]$  with exponential function



### Actions

Actions are elementwise and either

1.  $C_s$  constant

### 2. $C_s$ quadratic

### 3. $\alpha$ constant

### Actions

### Actions are elementwise and either

- 1.  $C_s$  constant
- 2.  $C_s$  quadratic
- 3.  $\alpha$  constant

### Policy

• Elementwise convolutional architecture



### **Computational setup**

- RL training loop implemented within Relexi<sup>†</sup>
- RL algorithm: Proximal Policy Optimization (PPO, on-policy)\*
- LES computed with high-order DG code FLEXI<sup>‡</sup>
- Different resolutions: 24, 32, 36, 48 DOF per directions
- Different pol. degrees:  $\mathcal{N} = 3, 5, 8$
- Using up to 1024 cores in parallel for simulations



2: Train ANN with Data

\* J. Schulman et al. In: (2017)

<sup>†</sup>https://github.com/flexi-framework/relexi

<sup>‡</sup>https://github.com/flexi-framework/flexi

## Relexi\* - An RL framework for high-performance computing

- Implemented in cooperation with HLRS and HPE
- Distribution on hybrid HPC systems via the SmartSim library
- Dedicated GPU node for training and model evaluation with TensorFlow
- FLEXI instances distributed across multiple CPU nodes ("Workers")





\* M. Kurz et al. In: Software Impacts (2022)

## **Results - training**

36 DOF. N = 336 DOF. N = 850 40 Reward 30 20 Smago Const Smago Quad 10 0 500 1.000 1,500 2,000 0 500 1.000 1,500 2,000 50 40 Reward - Train 30 20 10 1,500 2,000 0 0 500 1,000 500 1,000 1,500 2,000 Iterations Iterations

- The agent's policy improves and converges
- Policy improves steadily and consistently
- Improved performance for the quadratic model
- Larger elements profit more from quadratic  $C_s$

## **Results - Explicit model\***



\* A. Beck et al. In: Physics of Fluids 35.12 (2023)

### **Results - Explicit model\***

Observation: The RL model consistently adds more dissipation within the DG element and none at the faces.



But Why?

Hypothesis: This homogenizes the dissipation, which is only added at the element faces by the Riemann solver!

\* A. Beck et al. In: Physics of Fluids 35.12 (2023)

### **Results - Implicit model\***

 $10^{0}$ 4 ppw (max  $10^{-1}$ E(k)DNS DG FV  $10^{-2}$ RL-Blend 2 4 8 16 k

36 DOF. N = 5

- Agent learns successfully blending between DG and FV methods
- RL-informed hybrid scheme yields better energy spectrum than both individual schemes
- Performance at minimum on par with dynamic Smagorinsky model

## To summarize ...

- Proof-of-Concept: Reinforcement learning can be applied for non-linear phenomena such as turbulence modeling / shock capturing and can give accurate and long-term stable results
- What about generalization? RL model trained on 36 DOF case applied to 48 DOF case:\*



- → Systematic difference in predictions!
- → Reinforcement learning better than supervised learning, however, still good enough in terms of stability, accuracy and efficiency?

\* Kurz2023



**University of Stuttgart** Germany







# Thank you for your attention!

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