Methodology for Optimizing an application for MPPs

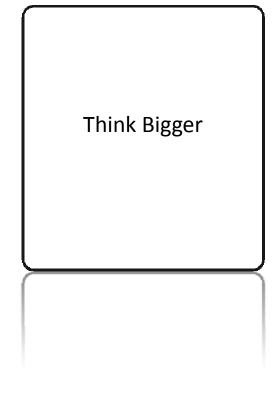
Jason J Beech-Brandt Cray UK





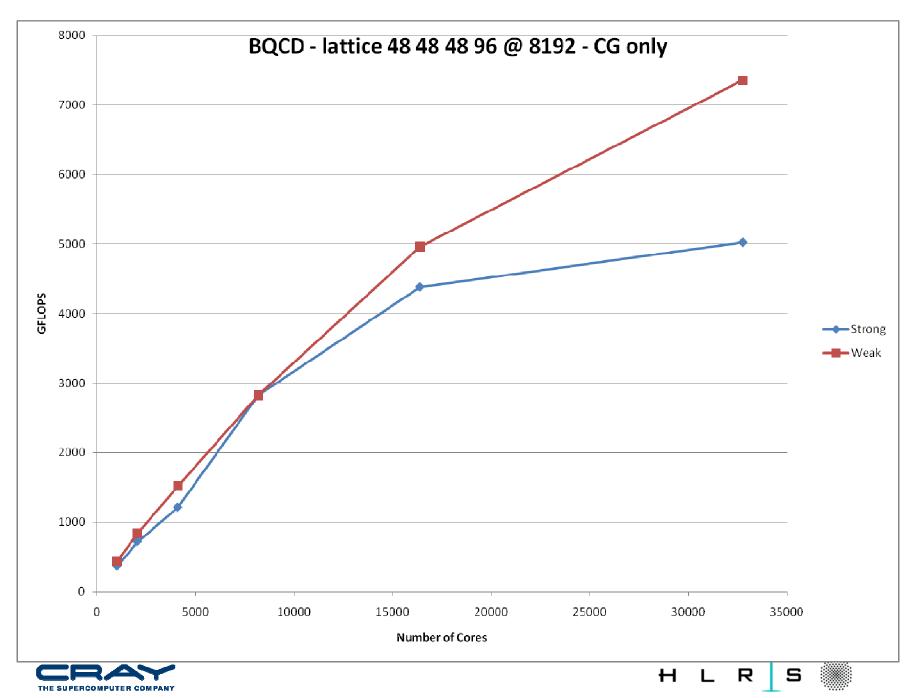
The steps – 1) Identify Application and Science Worthy Problem

- Formulate the problem
 - The problem identified should make good science sense
 - No publicity stunts that are not of interest
 - It should be a production style problem
 - Weak scaling
 - Finer grid as processors increase
 - Fixed amount of work when processors increase
 - Strong scaling
 - Fixed problem size as processors increase
 - Less and less work for each processor as processors increase









The steps – 2) Instrument the application

- Instrument the application
 - Run the production case
 - Run long enough that the initialization does not use > 1% of the time
 - Run with normal I/O
 - Use Craypat's APA
 - First gather sampling for line number profile
 - Second gather instrumentation (-g mpi,io)
 - Hardware counters
 - MPI message passing information
 - I/O information

load module
make
pat_build -O apa a.out
Execute
pat_report *.xf
pat_build -O *.apa
Execute

pat_build -O *.apa Execute





CRAYPAT AUTOMATIC PERFORMANCE ANALYSIS A(APA)





Using Craypat MPI statistics





Memory allocation data from Craypat

```
Table 7: Heap Leaks during Main Program
Tracked | Tracked | Experiment=1
 MBytes | MBytes | Objects | Caller
    Not. |
             Not | Not | PE[mmm]
Freed % | Freed | Freed |
 100.0% | 593.479 | 43673 | Total
   97.7% | 579.580 | 43493 |_F90_ALLOCATE
    61.4% | 364.394 | 106 | SET_DOMAIN2D.in.MPP_DOMAINS_MOD
31
                             | MPP_DEFINE_DOMAINS2D.in.MPP_DOMAINS_MOD
                                MPP DEFINE MOSAIC.in.MPP DOMAINS MOD
51
                                 DOMAIN_DECOMP.in.FV_MP_MOD
                                RUN SETUP.in.FV CONTROL MOD
                                   FV INIT.in.FV CONTROL MOD
71
8 |
                                 ATMOSPHERE_INIT.in.ATMOSPHERE_MOD
9 |
                                     ATMOS MODEL INIT.in.ATMOS MODEL
10
                                     MAIN
                                     main
11
            0.0% | 364.395 | 110 | pe.43
            0.0% | 364.394 | 107 |pe.8181
            0.0% | 364.391 | 88 |pe.1047
12 | | | | | | | | |
```





Craypat load-imbalance data

Table 1: Profile by Function Group and Function

```
Time % | Time | Imb. Time | Imb. | Calls | Experiment=1
                                      |Group
                     | Time % |
                                       | Function
                                       | PE='HIDE'
100.0% | 1061.141647 | -- | 3454195.8 | Total
 70.7% | 750.564025 | -- | -- | 280169.0 |MPI_SYNC
 45.3% | 480.828018 | 163.575446 | 25.4% | 14653.0 | mpi barrier (sync)
|| 18.4% | 195.548030 | 33.071062 | 14.5% | 257546.0 |mpi_allreduce_(sync)
 7.0% | 74.187977 | 5.261545 | 6.6% | 7970.0 |mpi_bcast_(sync)
 15.2% | 161.166842 | -- | 3174022.8 |MPI
 10.1% | 106.808182 | 8.237162 | 7.2% | 257546.0 |mpi_allreduce_
 3.2% | 33.841961 | 342.085777 | 91.0% | 755495.8 |mpi_waitall_
 ______
14.1% | 149.410781 | -- | -- | 4.0 | USER
| | 14.0% | 148.048597 | 446.124165 | 75.1% | 1.0 | main
|-----
```





Hardware Counters

USER / MPP_DO_UPDATE_R8_3DV.in.MPP_DOMAINS_MOD

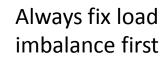
Time%		10.2%	
Time		49.386043	secs
Imb.Time		1.359548	secs
Imb.Time%		2.7%	
Calls	167.1 /sec	8176.0	calls
PAPI_L1_DCM	10.512M/sec	514376509	misses
PAPI_TLB_DM	2.104M/sec	102970863	misses
PAPI_L1_DCA	155.710M/sec	7619492785	refs
PAPI_FP_OPS		0	ops
User time (approx)	48.934 secs	112547914072	cycles 99.1%Time
Average Time per Call		0.006040	sec
CrayPat Overhead : Time	0.0%		
HW FP Ops / User time		0	ops 0.0%peak(DP)
HW FP Ops / WCT			
Computational intensity	0.00 ops/	'cycle 0.00	ops/ref
MFLOPS (aggregate)	0.00M/sec		
TLB utilization	74.00 refs	s/miss 0.145	avg uses
D1 cache hit, miss ratios	s 93.2% hits	6.8%	misses
D1 cache utilization (M)	14.81 refs	s/miss 1.852	avg uses





The steps – 3) Examine Results

- Examine Results
 - Is there load imbalance?
 - Yes fix it first go to step 4
 - No you are lucky
 - Is computation > 50% of the runtime
 - Yes go to step 5
 - Is communication > 50% of the runtime
 - Yes go to step 6
 - Is I/O > 50% of the runtime
 - Yes go to step 7







The steps – 4) Application is load imbalanced

- What is causing the load imbalance
 - Computation
 - Is decomposition appropriate?
 - Would RANK REORDER help?
 - Communication
 - Is decomposition appropriate?
 - Would RANK REORDER help?
 - Are receives pre-posted
- OpenMP may help
 - Able to spread workload with less overhead
 - Large amount of work to go from all-MPI to Hybrid
 - Must accept challenge to OpenMP-ize large amount of code
- Go back to step 2
 - Re-gather statistics

Need Craypat reports

Is SYNC time due to computation?

computation :





Craypat load-imbalance data

Table 1: Profile by Function Group and Function

```
Time % | Time | Imb. Time | Imb. | Calls | Experiment=1
                                     |Group
                     | Time % |
                                       | Function
                                       | PE='HIDE'
100.0% | 1061.141647 | -- | -- | 3454195.8 | Total
 70.7% | 750.564025 | -- | -- | 280169.0 |MPI_SYNC
 45.3% | 480.828018 | 163.575446 | 25.4% | 14653.0 | mpi barrier (sync)
|| 18.4% | 195.548030 | 33.071062 | 14.5% | 257546.0 |mpi_allreduce_(sync)
 7.0% | 74.187977 | 5.261545 | 6.6% | 7970.0 |mpi_bcast_(sync)
 15.2% | 161.166842 | -- | 3174022.8 |MPI
 10.1% | 106.808182 | 8.237162 | 7.2% | 257546.0 |mpi_allreduce_
 3.2% | 33.841961 | 342.085777 | 91.0% | 755495.8 |mpi_waitall_
 ______
14.1% | 149.410781 | -- | -- | 4.0 | USER
| | 14.0% | 148.048597 | 446.124165 | 75.1% | 1.0 | main
______
```





The steps – 5) Computation is Major Bottleneck

- What is causing the Bottleneck?
 - Computation
 - Is application Vectorized
 - No vectorize it
 - What library routines are being used?
 - Memory Bandwidth
 - What is cache utilization?
 - TLB problems?
- OpenMP may help
 - Able to spread workload with less overhead
 - Large amount of work to go from all-MPI to Hybrid
 - Must accept challenge to OpenMPize large amount of code
- Go back to step 2
 - Re-gather statistics
- Session 5 Optimization II





The steps – 6) Communication is Major

Bottleneck

- What is causing the Bottleneck?
 - Collectives
 - MPI_ALLTOALL
 - MPI_ALLREDUCE
 - MPI_REDUCE
 - MPI_GATHERV/MPI_SCATTERV
 - Point to Point
 - Are receives pre-posted
 - Don't use MPI_SENDRECV
 - What are the message sizes
 - Small Combine
 - Large divide and overlap
- Session 8 Optimization V
- OpenMP may help
 - Able to spread workload with less overhead
 - Large amount of work to go from all-MPI to Hybrid
 - Must accept challenge to OpenMP-ize large amount of code

Look at craypat report MPI message sizes





The steps – 7) I/O is Major Bottleneck

- What type of I/O?
 - One writer large files
 - Stripe across most OSTs
 - All writers small files
 - Stripe across one OST
 - MPI-I/O?
 - Try using subset of writers
 - Go back to step 2
 - Re-gather statistics
- Session 7 Optimization IV

Look at craypat report on file statistics Look at read/write sizes





